

Steve Jobs, Bill Gates, and the PC and Course Review

Radical Innovation and the Transformation of Daily Life

CEE 102: Prof. Michael G. Littman

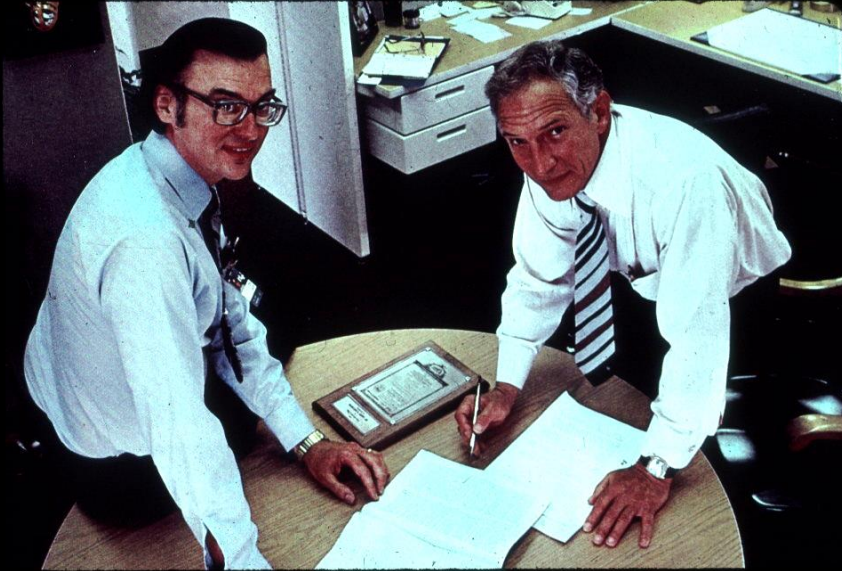
Course Administrator: Peter Wang pywang@princeton.edu

Computers for NOTETAKING ONLY

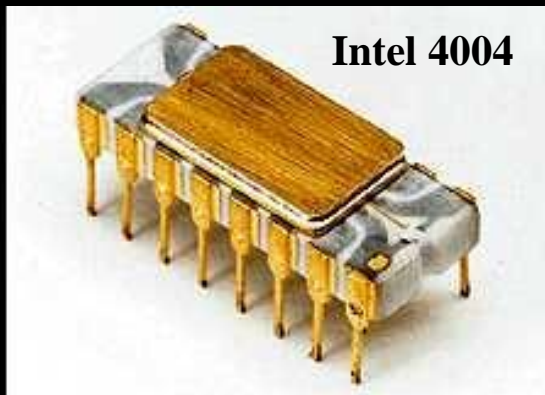
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Components of Innovation

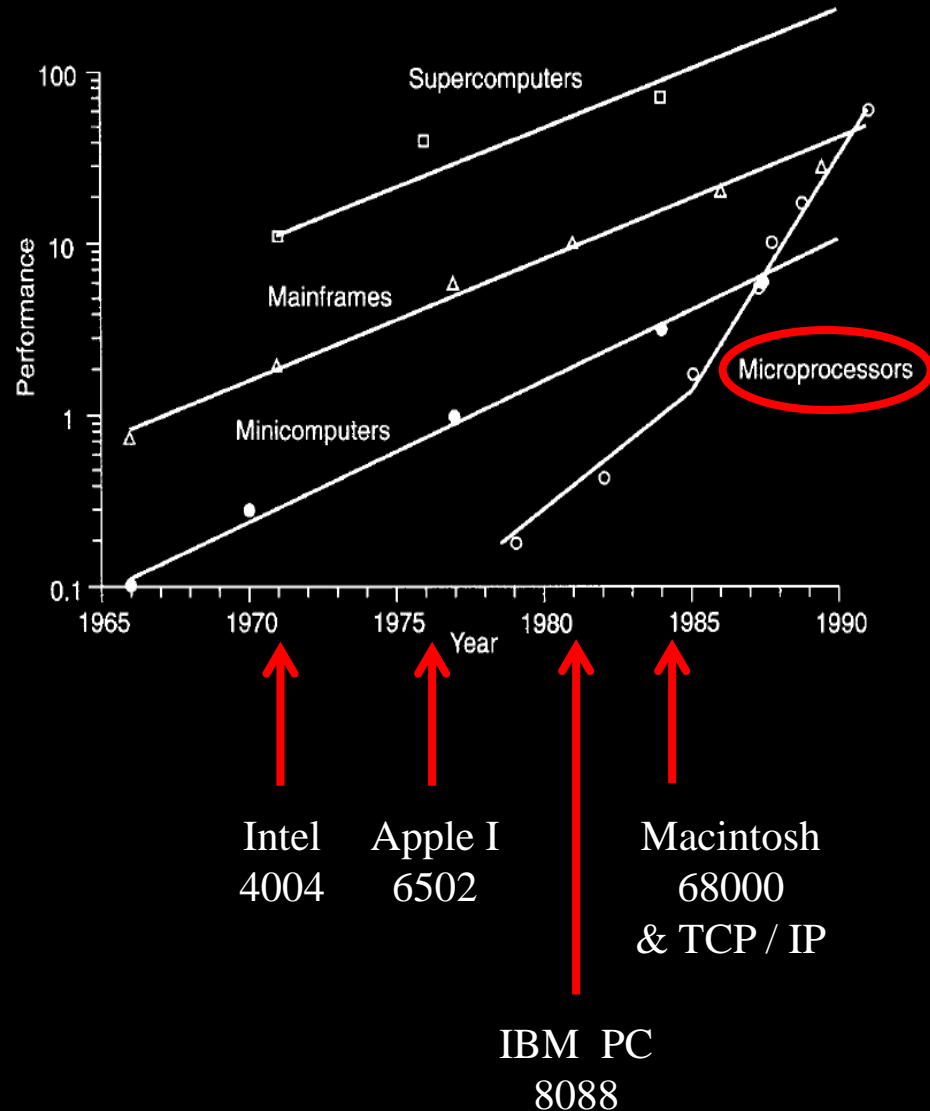
Inventor and Entrepreneur



Noyce and Hoff – 4 bit Microcomputer

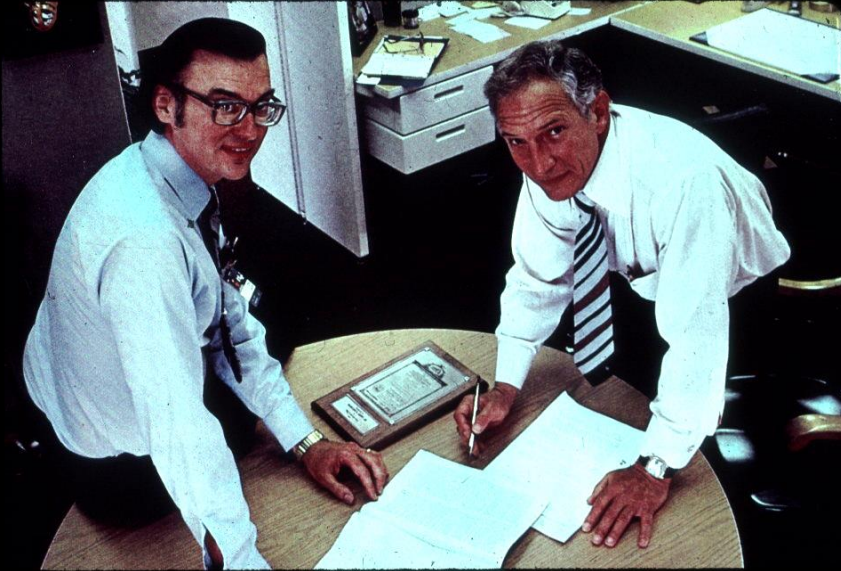


Intel 4004

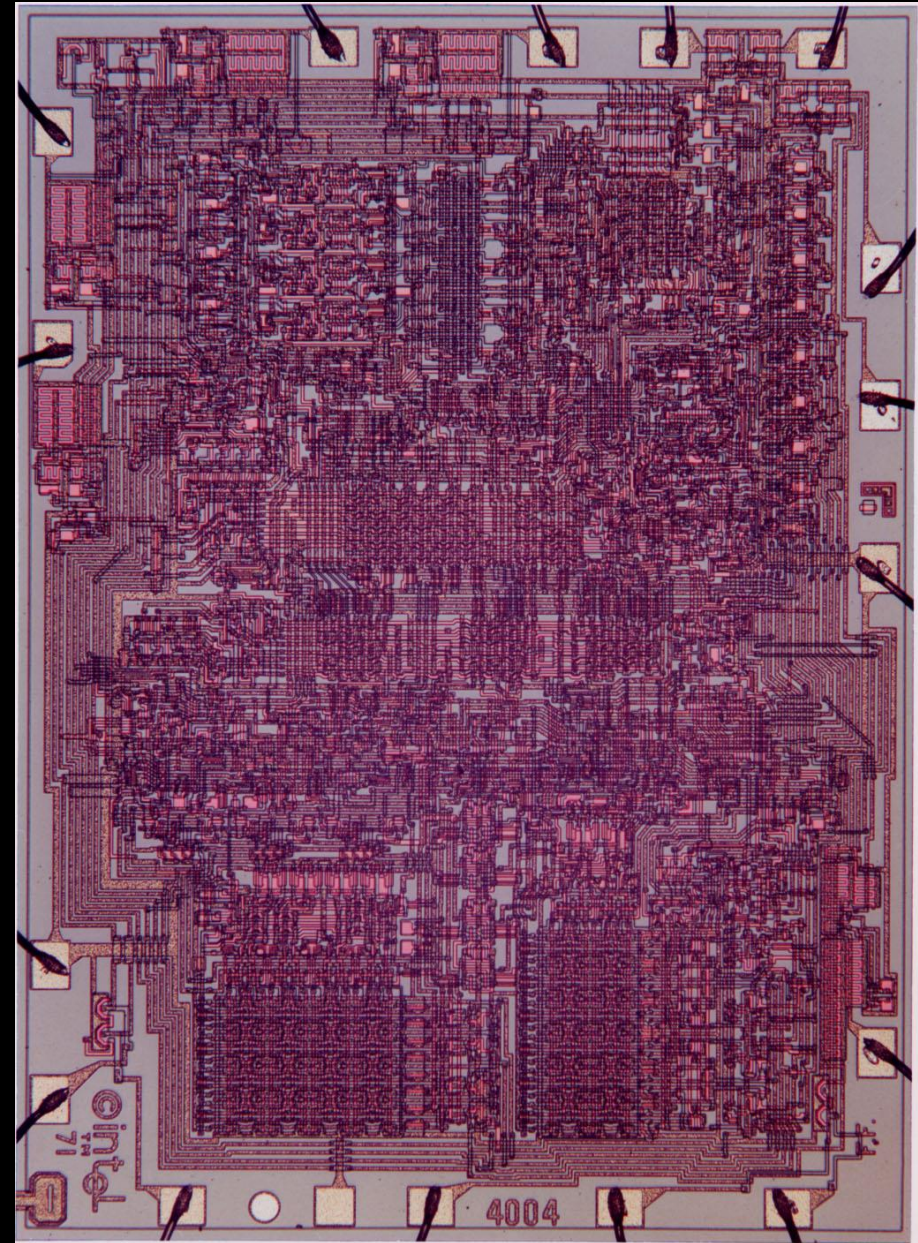
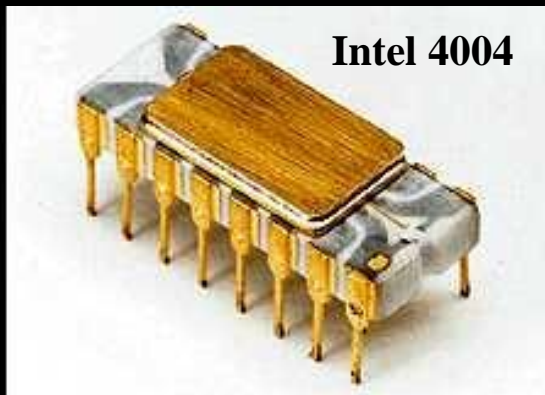


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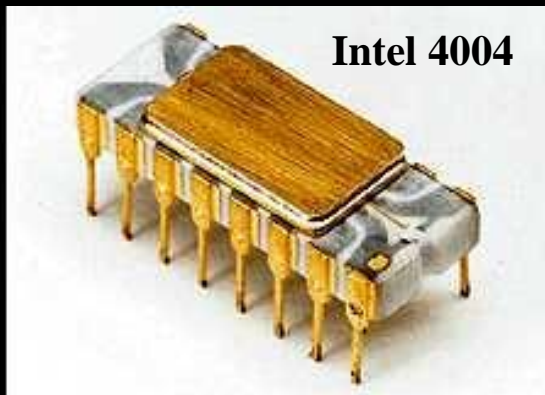


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Intel 4004

NEWSLETTER

Homebrew Computer Club

Robert Reiling, Editor □ Post Office Box 626, Mountain View, CA 94042 □ Joel Miller, Staff Writer
Typesetting, graphics and editorial services donated by Laurel Publications, 17235 Laurel Rd., Los Gatos, CA 95030 (408) 353-3609

RANDOM DATA *By Robert Reiling*

Computer clubs continue to form around the country... E. Brooner would like to have material to the club started with the "Flathead Computer Society" in the Kalispell area. His Address is P.O. Box 236, Lakeside, Montana 59922.

Did you see the SOI terminal demonstrated by Bob Marsh at the Sept. 1st meeting? An excellent design that will interest hobbyists and commercial users alike. It's available from Processor Technology,

have information on the above boards, write Lt. Glenn Ewing, Code 62EI, Naval Post Graduate School, Monterey, CA 93940.

For family and friends of people who always wanted to know about computers, but didn't want to ask them, four easy-going classes are available starting Oct. 19th on Tuesdays from 7 to 9 p.m. You can learn how computers work and what they can and can't do. You will also have some of the jargon deciphered, see what you can do with a computer, play some games and learn to program. The cost is \$25. Contact the Community Computer Center, 1919 Menalto Ave., Menlo Park, CA 94025, phone (415) 325-4444.

A call for papers in personal computing has been

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course, the 2K Tiny BASIC developed by Tom Pittman. Many of you have met Tom at the Homebrew computer Club meetings. The OSI Systems Journal is a good way to learn more about the OSI computer hardware and software along with helpful user information. The contact address is: The OSI Systems Journal, P.O. Box 134, Hiram, Ohio 44234.

KIM-1 users now have a newsletter. Eric Rehnke is producing the newsletter every 5-8 weeks, MOS Technology, Inc. helped get it started by sending copies to all known KIM owners. The user group, however, is independent of MOS Technology, Inc. The newsletter is devoted to KIM-1 support. Subscriptions are \$5.00 for the next six issues. Contact "KIM-1 User Notes," c/o Eric C. Rehnke, Apt. 207, 7656 Broadview Rd., Parma, Ohio 44134.

The BAMUG club has a new contact address. It is BAMUG, c/o Timothy O'Hare, 1211 Santa Clara Ave., Alameda, CA 94501. Write Timothy for club information. I suggest you include a stamped, self-addressed envelope.

Beware of board snatchers! Glenn Ewing reports 11 boards were taken out of his IMSAI computer. The boards are: MPU, 4 RAM-4's, SIO-2, P10-4, PIC-8, PROM-4, IFM and FIB. Glenn suggests you consider providing good security for your computer and associated equipment. In his case the computer was in a locked office which was burglarized. In the event you

THE FIRST WEST COAST COMPUTER FAIRE *A Call For Papers And Participation*

The San Francisco Bay Area is finally going to have a major conference and exhibition exclusively concerned with personal and home computing—The First West Coast Computer Faire. And, it promises to be a massive one! It will take place in the largest convention facility in Northern California: The Civic Auditorium in San Francisco. It will be a two-and-a-half day affair, starting on Friday evening and running through Sunday evening, April 15-17.

It is being sponsored by a number of local and regional hobbyist clubs, educational organizations and professional groups. These include:

- The two largest amateur computer organizations in the United States—the Homebrew Computer Club and the Southern California Computer Society
- Both of the Bay Area chapters of the Association Of Computing Machinery—the San Francisco Chapter and the Golden Gate Chapter
- Stanford University's Electrical Engineering Department

Homebrew Computer Club Silicon Valley 1975

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Apple Computer founded in 1976
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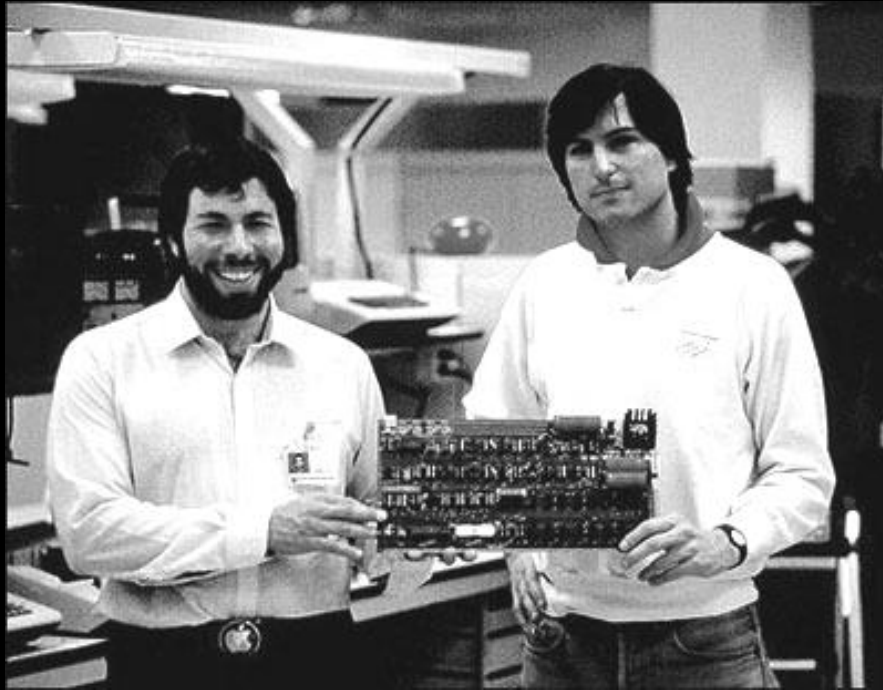
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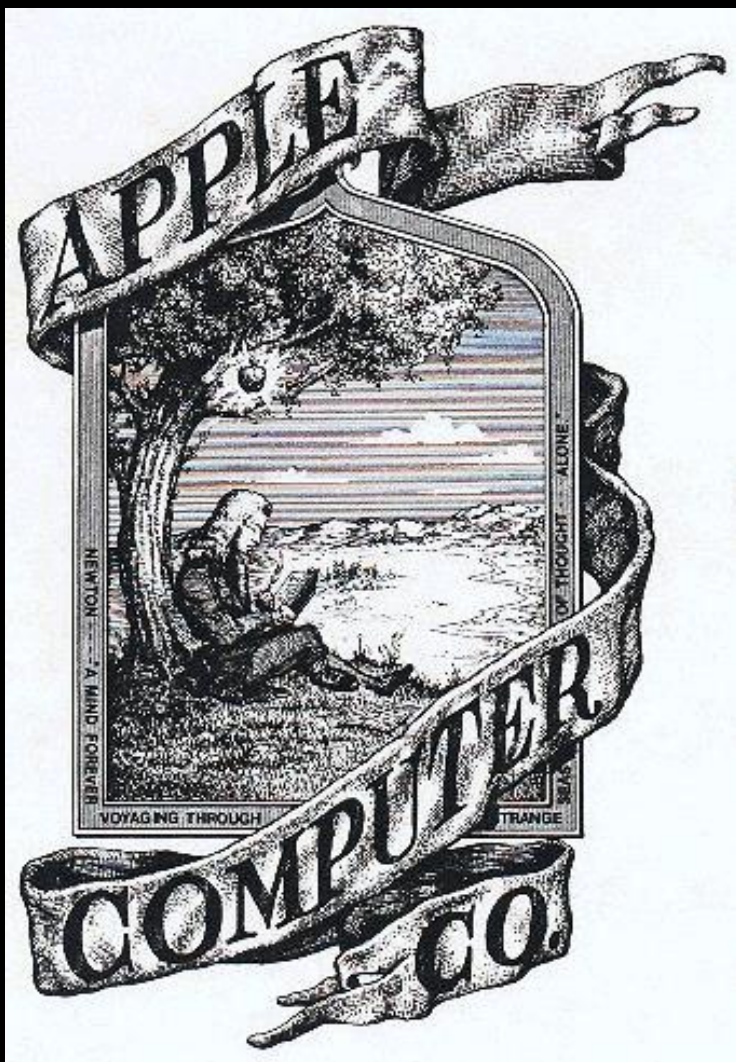
Jobs



Hewlett - Packard



Ford



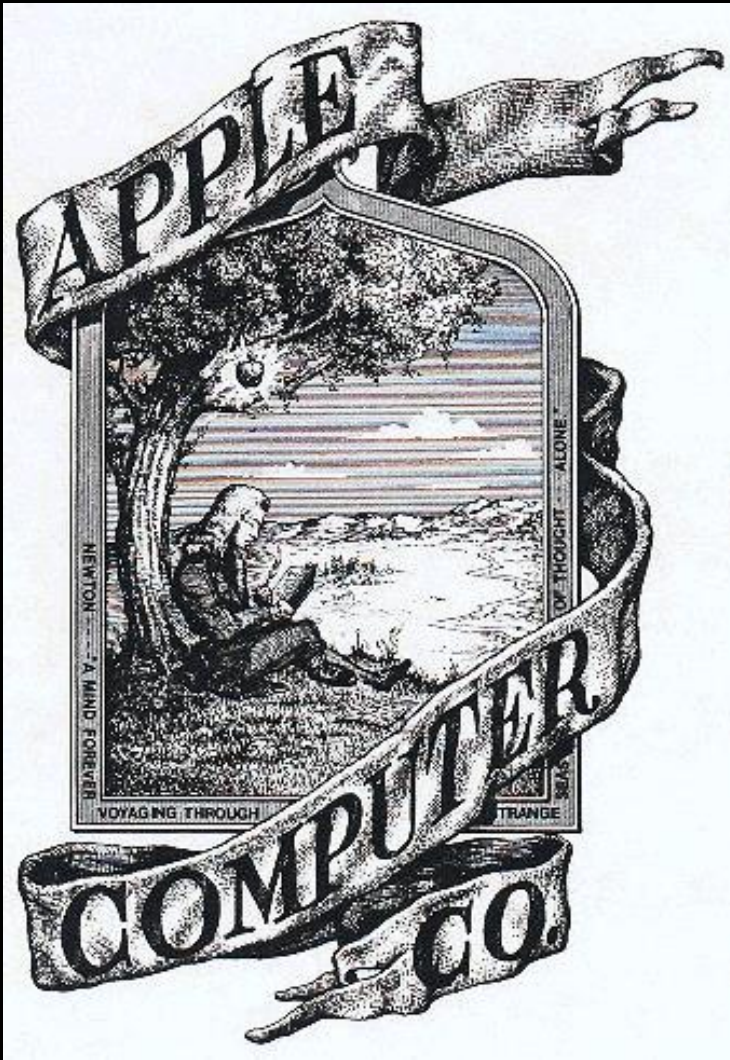
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Think different.

Apple Introduces the First Low Cost Microcomputer System with a Video Terminal and 8K Bytes of RAM on a Single PC Card.

The Apple Computer. A truly complete microcomputer system on a single PC board. Based on the MOS Technology 6502 microprocessor, the Apple also has a built-in video terminal and sockets for 8K bytes of on-board RAM memory. With the addition of a keyboard and video monitor, you'll have an extremely powerful computer system that can be used for anything from developing programs to playing games or running BASIC.

Combining the computer, video terminal and dynamic memory on a single board has resulted in a large reduction in chip count, which means more reliability and lowered cost. Since the Apple comes fully assembled, tested & burned-in and has a complete power supply on-board, initial set-up is essentially "hassle free" and you can be running within minutes. At \$666.66 (including 4K bytes RAM!) it opens many new possibilities for users and systems manufacturers.

You Don't Need an Expensive Teletype.

Using the built-in video terminal and keyboard interface, you avoid all the expense, noise and maintenance associated with a teletype. And the Apple video terminal is six times faster than a teletype, which means more throughput and less waiting. The Apple connects directly to a video monitor (or home TV with an inexpensive RF modulator) and displays 960 easy to read characters in 24 rows of 40 characters per line with automatic scrolling. The video display section contains its own 1K bytes of memory, so all the RAM memory is available for user programs. And the

Keyboard Interface lets you use almost any ASCII-encoded keyboard.

The Apple Computer makes it possible for many people with limited budgets to step up to a video terminal as an I/O device for their computer.

No More Switches, No More Lights.

Compared to switches and LED's, a video terminal can display vast amounts of information simultaneously. The Apple video terminal can display the contents of 192 memory locations at once on the screen. And the firmware in PROM's enables you to enter, display and debug programs (all in hex) from the keyboard, rendering a front panel unnecessary. The firmware also allows your programs to print characters on the display, and since you'll be looking at letters and numbers instead of just LED's, the door is open to all kinds of alphanumeric software (i.e., Games and BASIC).

8K Bytes RAM in 16 Chips!

The Apple Computer uses the new 16-pin 4K dynamic memory chips. They are faster and take 1/4 the space and power of even the low power 2102's (the memory chip that everyone else uses). That means 8K bytes in sixteen chips. It also means no more 28 amp power supplies.

The system is fully expandable to 65K via an edge connector which carries both the address and data buses, power supplies and all timing signals. All dynamic memory refreshing for both on and off-board memory is done automatically. Also, the Apple Computer can be upgraded to use the 16K chips when they become available.

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A Little Cassette Board That Works!

Unlike many other cassette boards on the marketplace, ours works every time. It plugs directly into the upright connector on the main board and stands only 2" tall. And since it is very fast (1500 bits per second), you can read or write 4K bytes in about 20 seconds. All timing is done in software, which results in crystal-controlled accuracy and uniformity from unit to unit.

Unlike some other cassette interfaces which require an expensive tape recorder, the Apple Cassette Interface works reliably with almost any audio-grade cassette recorder.

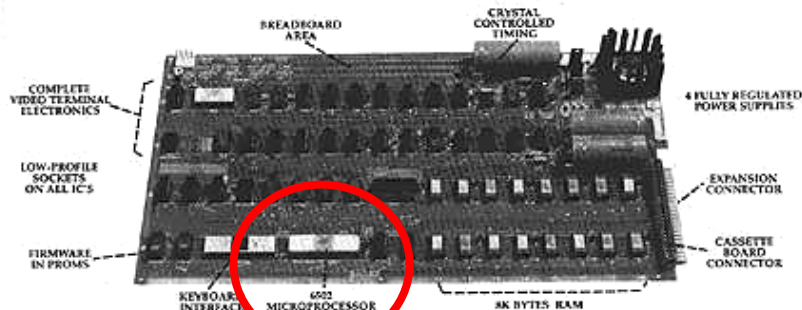
Software:

A tape of APPLE BASIC is included free with the Cassette Interface. Apple Basic features immediate error messages and fast execution, and lets you program in a higher level language immediately and without added cost. Also available now are a dis-assembler and many games, with many software packages, (including a macro assembler) in the works. And since our philosophy is to provide software for our machines free or at minimal cost, you won't be continually paying for access to this growing software library.

The Apple Computer is in stock at almost all major computer stores. (If your local computer store doesn't carry our products, encourage them or write us direct). Dealer inquiries invited.

Byte into an Apple \$666.66*

* Includes 4K bytes RAM



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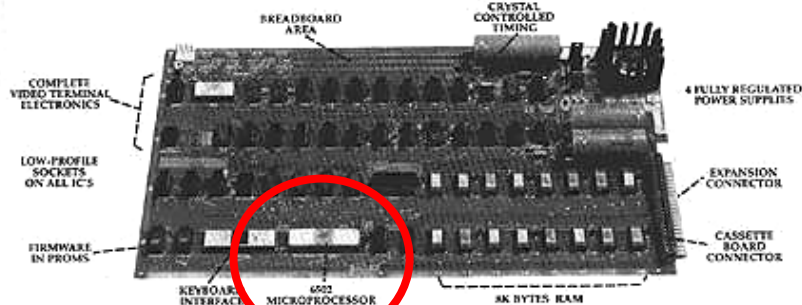
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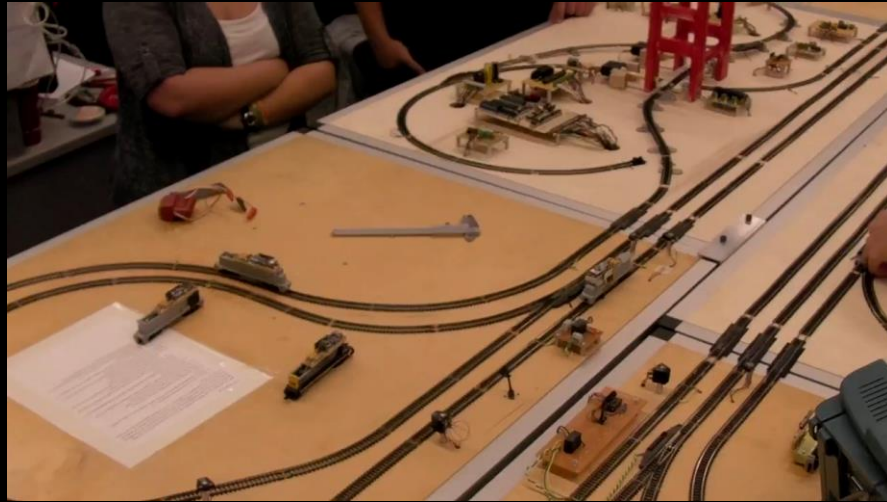


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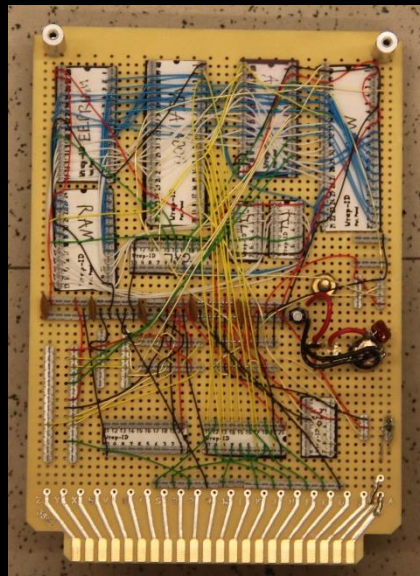
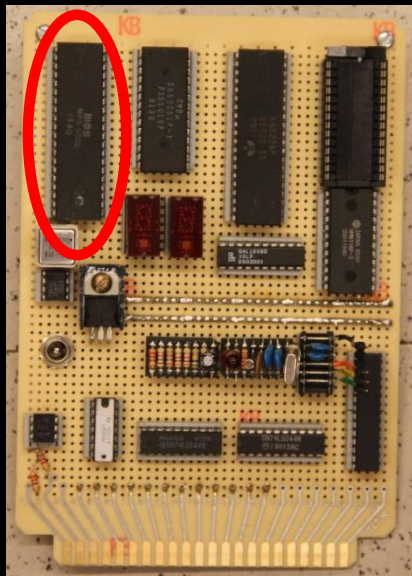
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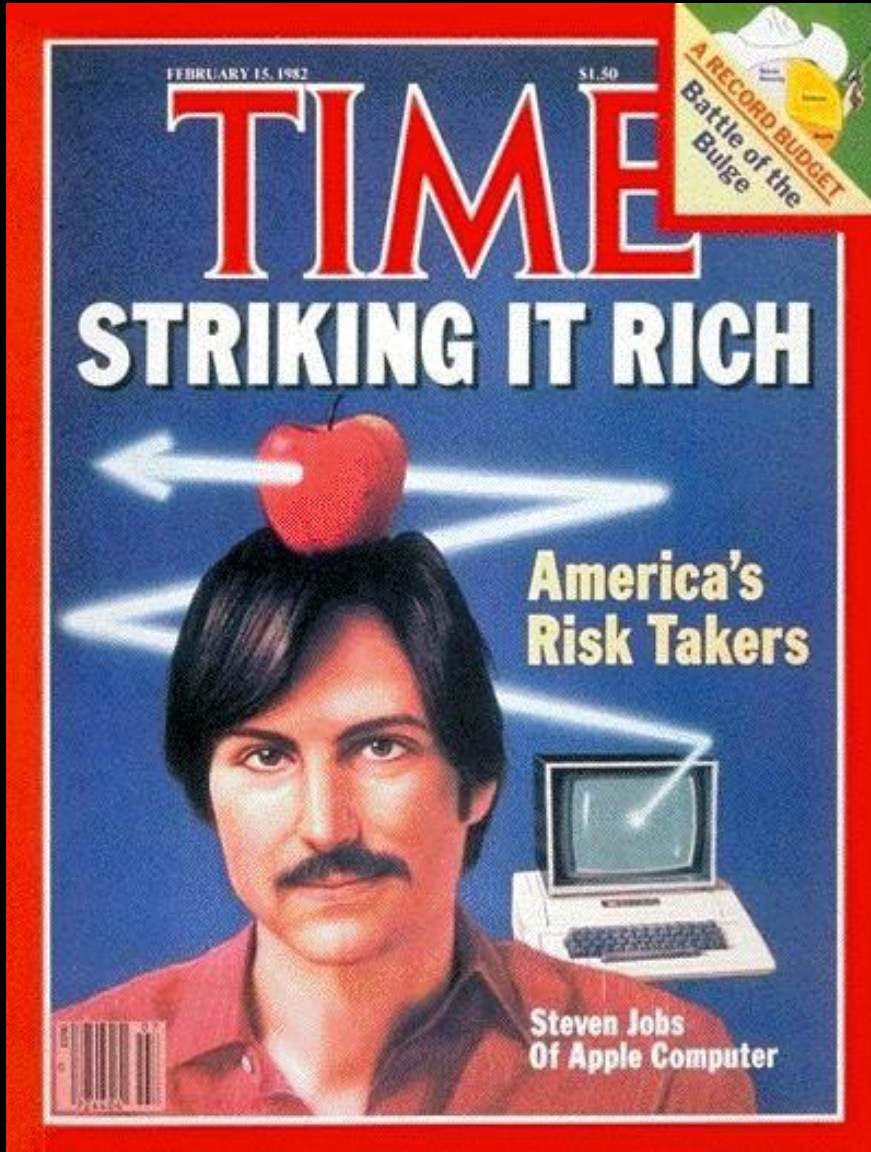


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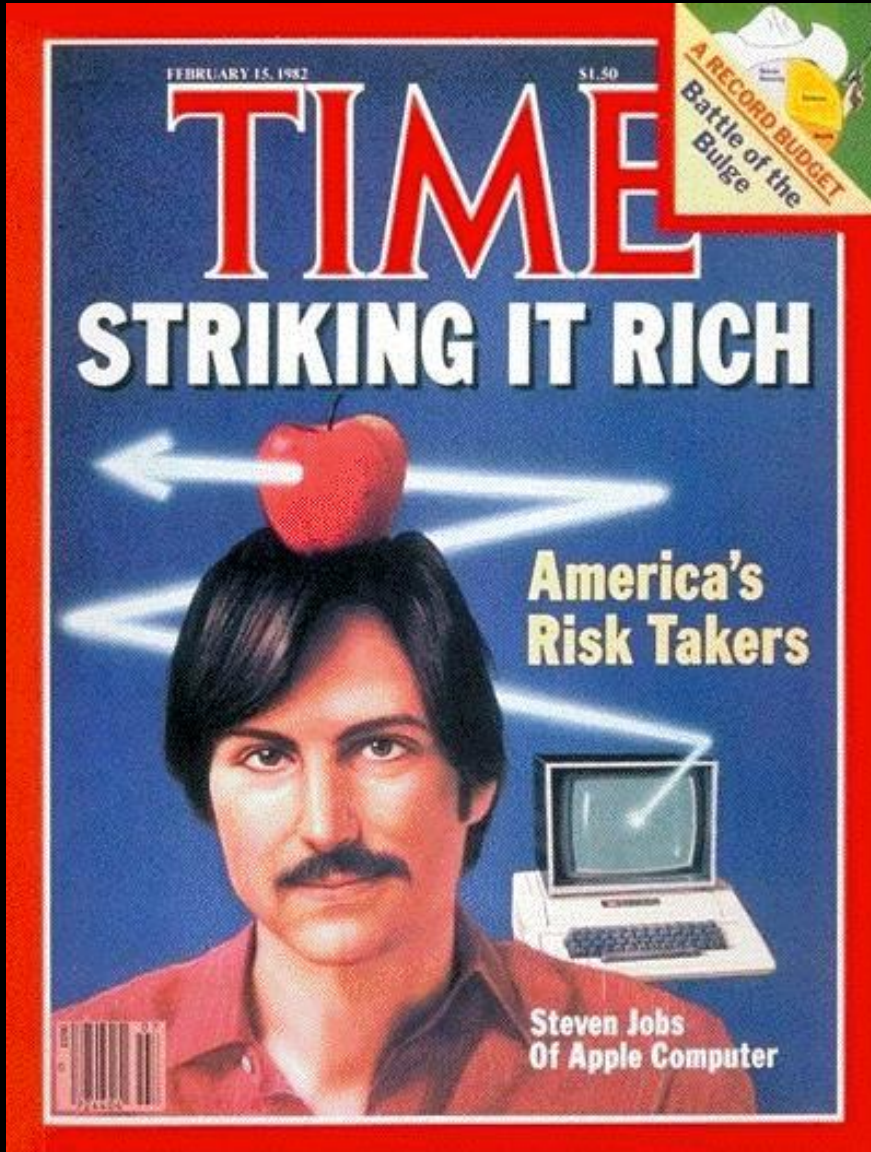


6502

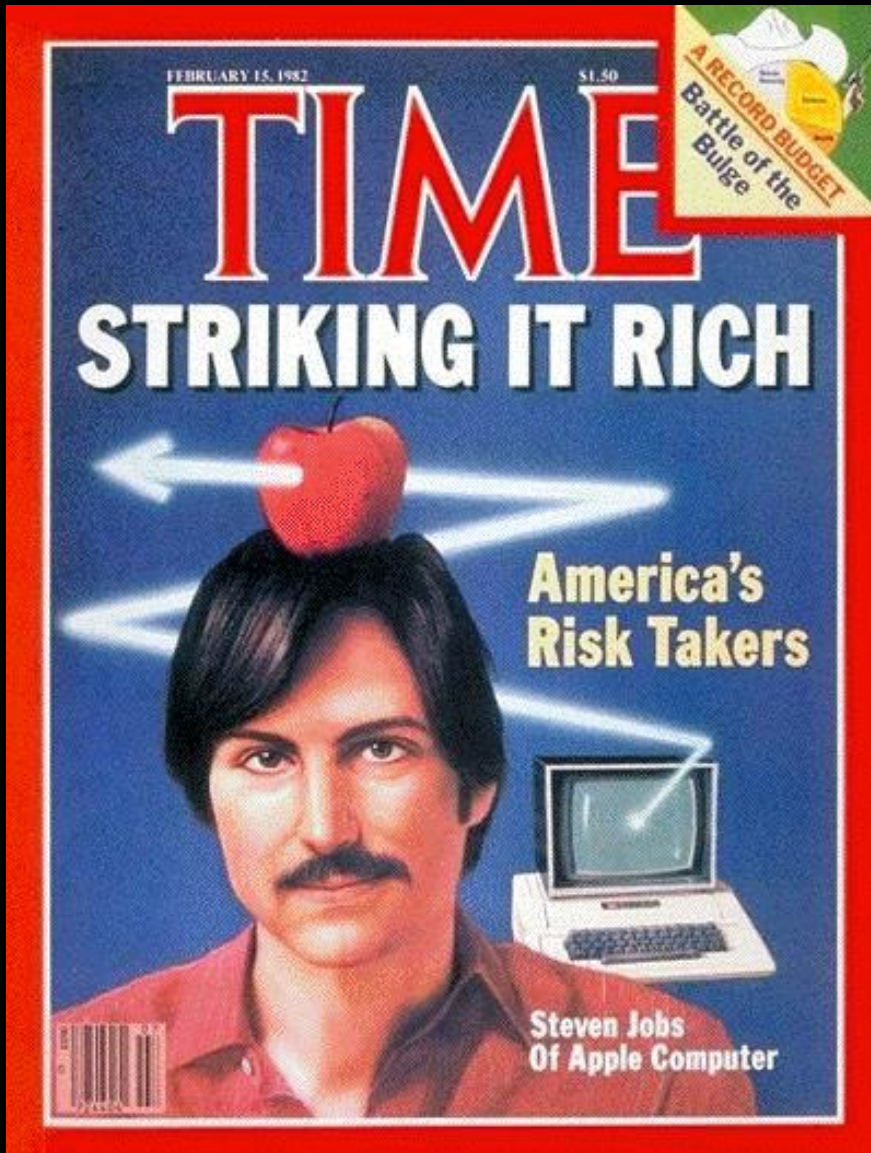




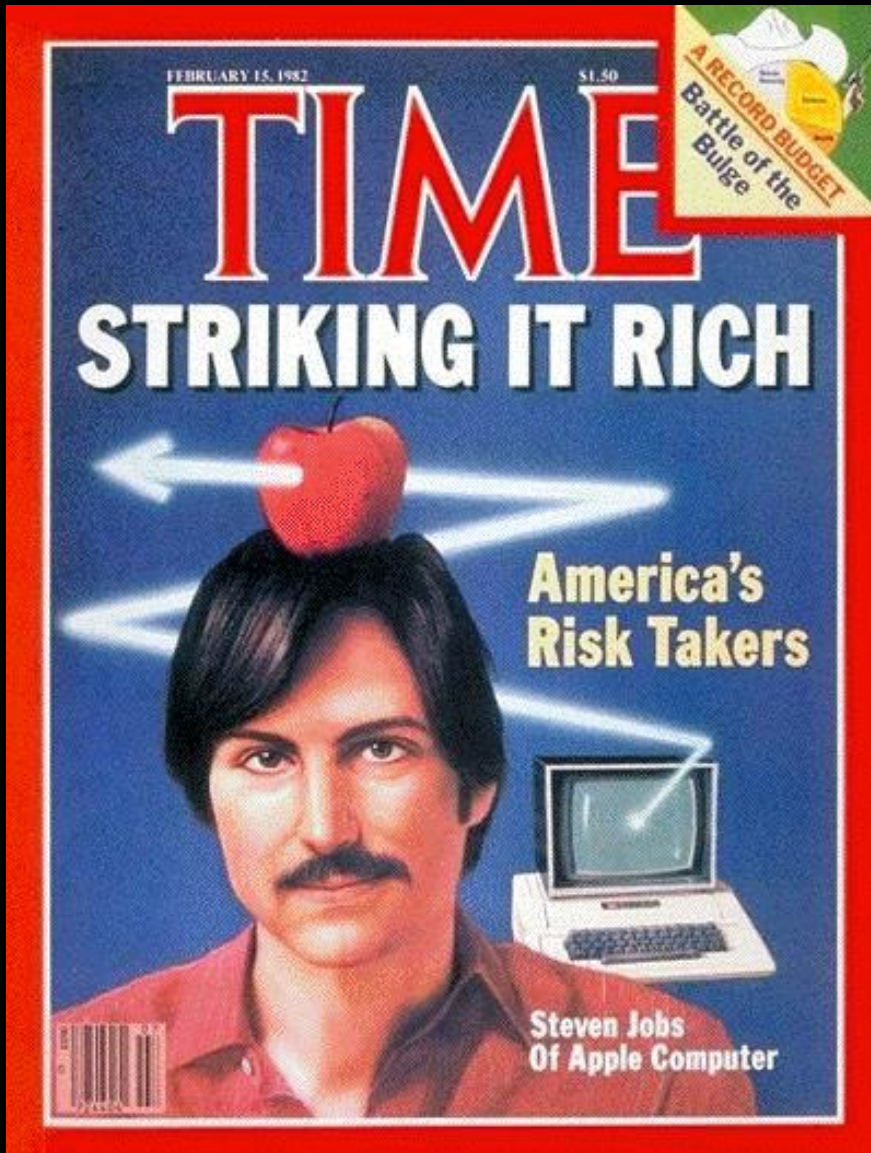
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Macintosh 128K – 1984
(Motorola 68000 – 16 bit)
Graphical User Interface
DEMONSTRATION



PERQ - 1979
(Custom Bit Slice Processor)
Graphical User Interface
First GUI Computer







OCTOBER 24, 2005

www.time.com AOL Keyword: TIME

IRAQ: SUICIDE TRAINER ■ THE GREAT PLANET HUNT ■ FAT FIGHTERS

TIME

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WHAT'S NEXT

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TIME

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Steve Jobs thinks he has seen
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It's elegant and affordable.
But will millions of
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STEVE JOBS
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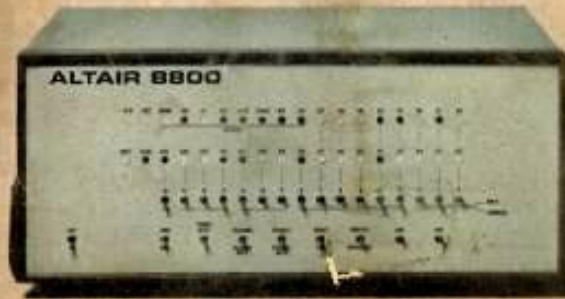
HOW TO "READ" FM TUNER SPECIFICATIONS

Popular Electronics

WORLD'S LARGEST-SELLING ELECTRONICS MAGAZINE JANUARY 1975/75¢

PROJECT BREAKTHROUGH!

**World's First Minicomputer Kit
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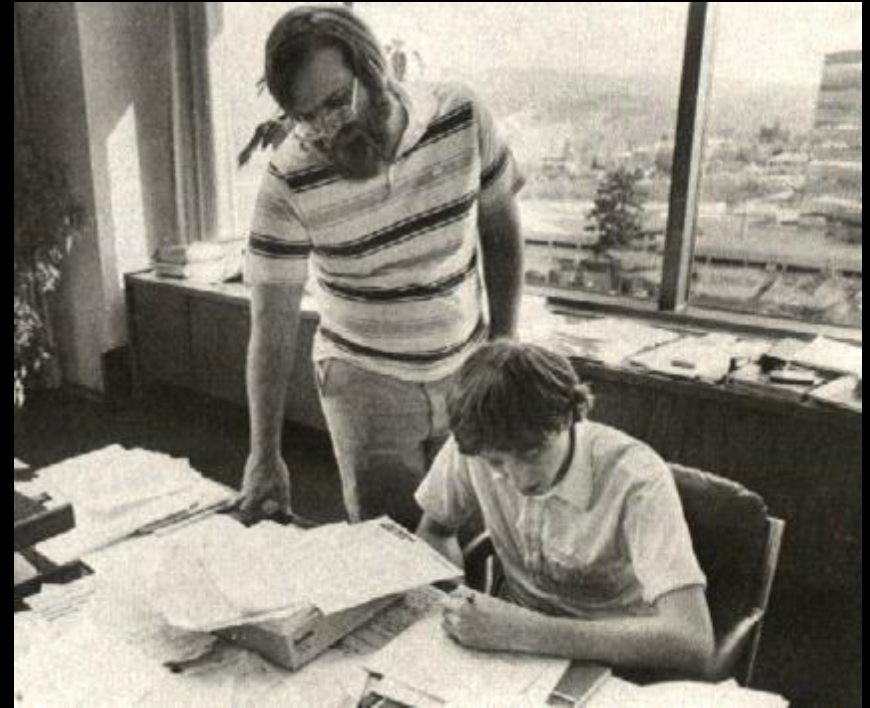


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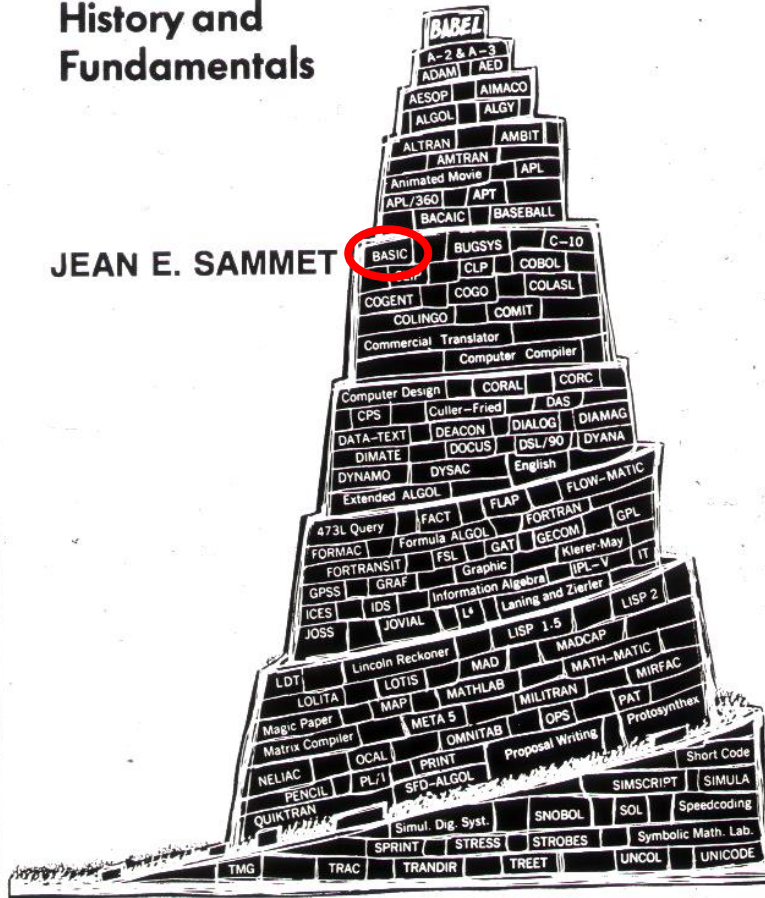


Bill Gates and Paul Allen – Micro-Soft
Basic for Altair 8800 in 1975 (Intel 8080)

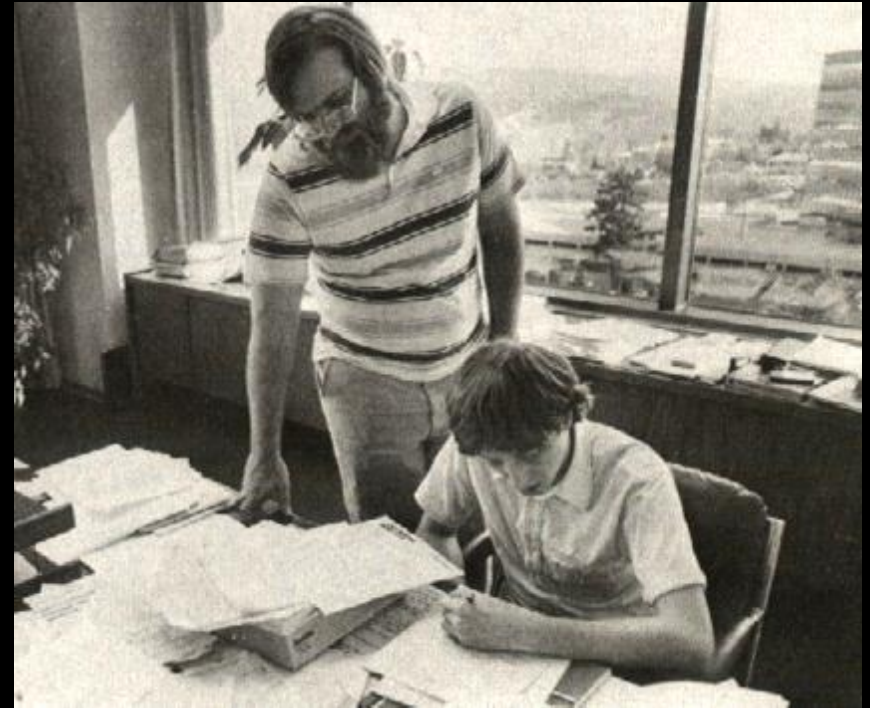
PROGRAMMING LANGUAGES:

History and
Fundamentals

JEAN E. SAMMET



PRENTICE-HALL SERIES IN AUTOMATIC COMPUTATION



Bill Gates and Paul Allen – Micro-Soft
Basic for Altair 8800 in 1975 (Intel 8080)

February 3, 1976

An Open Letter to Hobbyists

To me, the most critical thing in the hobby market right now is the lack of good software courses, books and software itself. Without good software and an owner who understands programming, a hobby computer is wasted. Will quality software be written for the hobby market?

Almost a year ago, Paul Allen and myself, expecting the hobby market to expand, hired Monte Davidoff and developed Altair BASIC. Though the initial work took only two months, the three of us have spent most of the last year documenting, improving and adding features to BASIC. Now we have 4K, 8K, EXTENDED, ROM and DISK BASIC. The value of the computer time we have used exceeds \$40,000.

The feedback we have gotten from the hundreds of people who say they are using BASIC has all been positive. Two surprising things are apparent, however. 1) Most of these "users" never bought BASIC (less than 10% of all Altair owners have bought BASIC), and 2) The amount of royalties we have received from sales to hobbyists makes the time spent of Altair BASIC worth less than \$2 an hour.

Why is this? As the majority of hobbyists must be aware, most of you steal your software. Hardware must be paid for, but software is something to share. Who cares if the people who worked on it get paid?

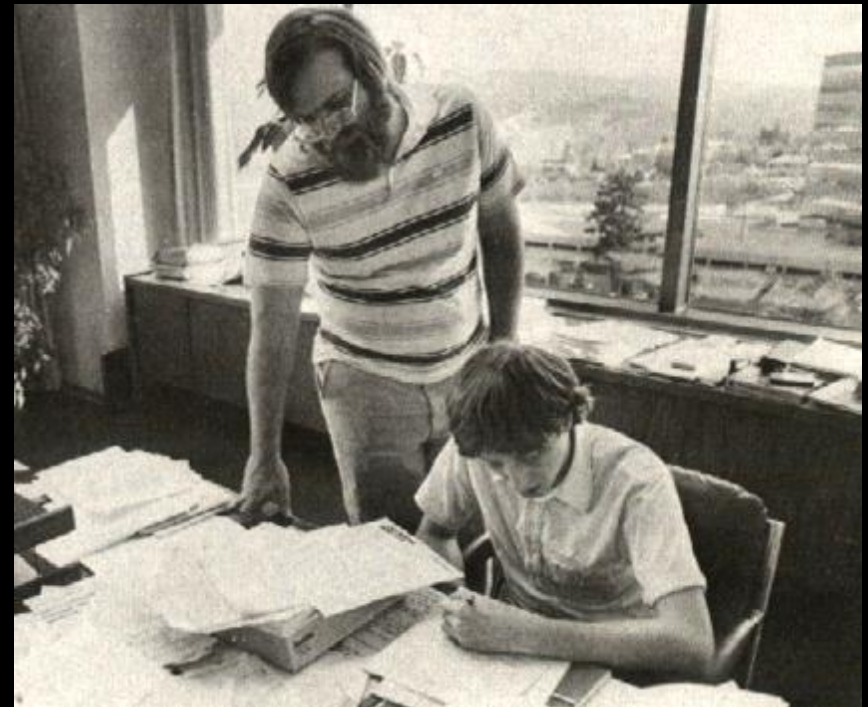
Is this fair? One thing you don't do by stealing software is get back at MITS for some problem you may have had. MITS doesn't make money selling software. The royalty paid to us, the manual, the tape and the overhead make it a break-even operation. One thing you do do is prevent good software from being written. Who can afford to do professional work for nothing? What hobbyist can put 3-man years into programming, finding all bugs, documenting his product and distribute for free? The fact is, no one besides us has invested a lot of money in hobby software. We have written 6800 BASIC, and are writing 8080 APL and 6800 APL, but there is very little incentive to make this software available to hobbyists. Most directly, the thing you do is theft.

What about the guys who re-sell Altair BASIC, aren't they making money on hobby software? Yes, but those who have been reported to us may lose in the end. They are the ones who give hobbyists a bad name, and should be kicked out of any club meeting they show up at.

I would appreciate letters from any one who wants to pay up, or has a suggestion or comment. Just write me at 1180 Alvarado SE, #114, Albuquerque, New Mexico, 87108. Nothing would please me more than being able to hire ten programmers and deluge the hobby market with good software.

Bill Gates

Bill Gates
General Partner, Micro-Soft



Bill Gates and Paul Allen – Micro-Soft
Basic for Altair 8800 in 1975 (Intel 8080)

February 3, 1976

An Open Letter to Hobbyists

To me, the most critical thing in the hobby market right now is the lack of good software courses, books and software itself. Without good software and an owner who understands programming, a hobby computer is wasted. Will quality software be written for the hobby market?

Almost a year ago, Paul Allen and myself, expecting the hobby market to expand, hired Monte Davidoff and developed Altair BASIC. Though the initial work took only two months, the three of us have spent most of the last year documenting, improving and adding features to BASIC. Now we have 4K, 8K, EXTENDED, ROM and DISK BASIC. The value of the computer time we have used exceeds \$40,000.

The feedback we have gotten from the hundreds of people who say they are using BASIC has all been positive. Two surprising things are apparent, however. 1) Most of these "users" never bought BASIC (less than 10% of all Altair owners have bought BASIC), and 2) The amount of royalties we have received from sales to hobbyists makes the time spent of Altair BASIC worth less than \$2 an hour.

Why is this? As the majority of hobbyists must be aware, most of you steal your software. Hardware must be paid for, but software is something to share. Who cares if the people who worked on it get paid?

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Bill Gates and Paul Allen – MICROSOFT
MS- DOS for IBM PC in 1981



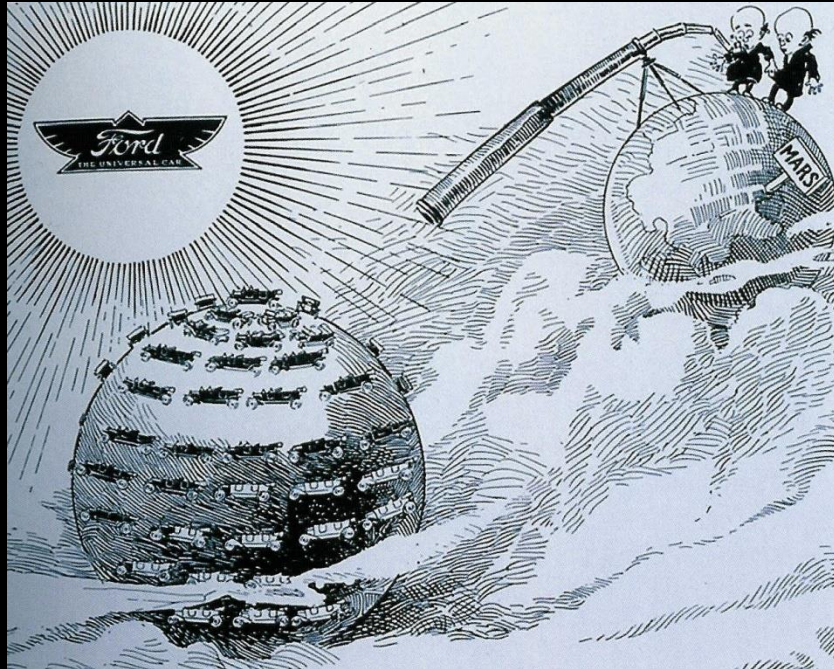
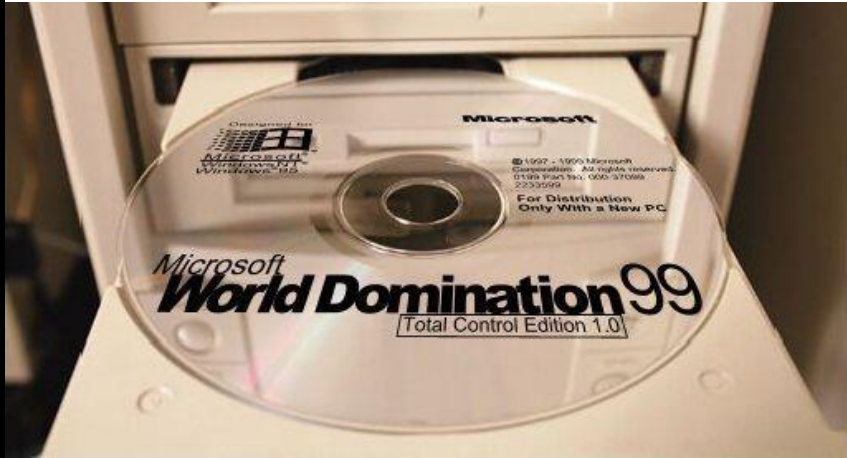
© USPS 1999

IBM Personal Computer
(Intel 8088)
Command Line Interface



Bill Gates and Paul Allen – MiCROSOFT
MS- DOS for IBM PC in 1981

8086, 80186, 80286, 80386, 80486 16-bit
Pentium 32-bit and 64-bit



Bill Gates and Paul Allen – MiCROSOFT MS- DOS for IBM PC in 1981

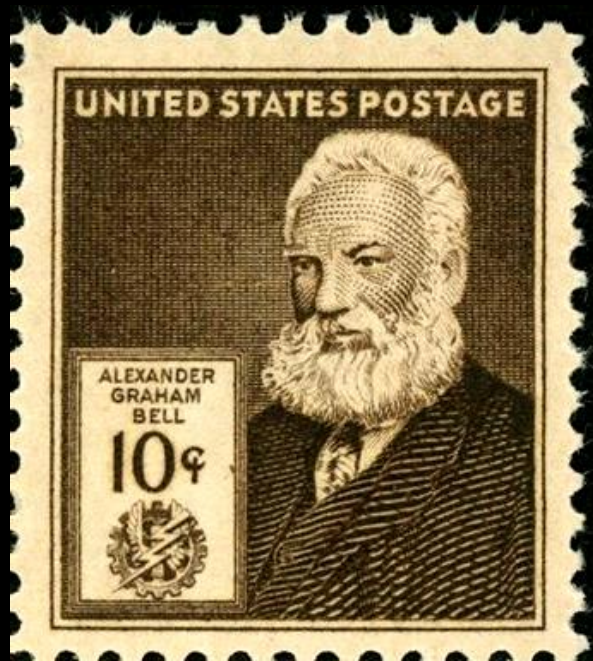
Immigrants

Alexander Graham Bell

Andrew Carnegie

John Von Neumann

Othmar Ammann



Telephone for Communication

Key Ideas

Scientific :

Whole Computer on a Chip
Graphical User Interface

Social and Personal :

Computation
Communication
Commerce

Symbolic :

Individual Genius

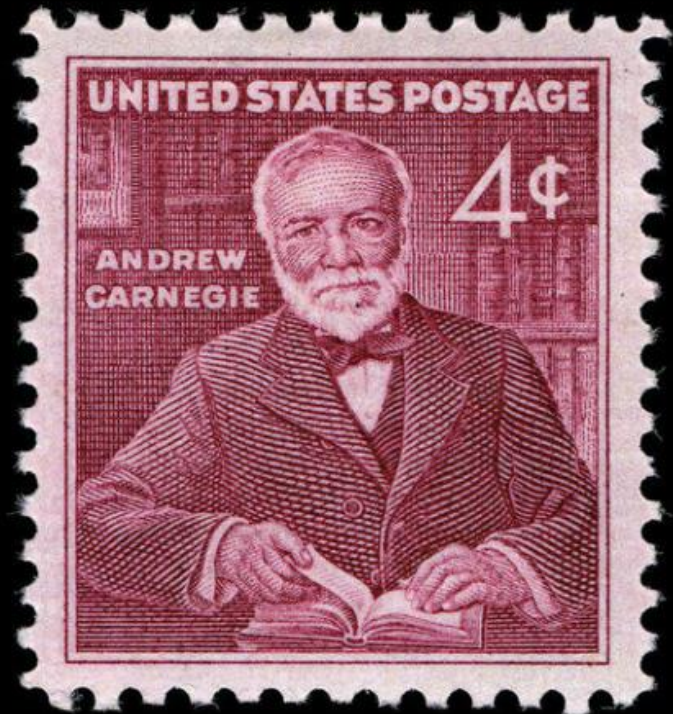
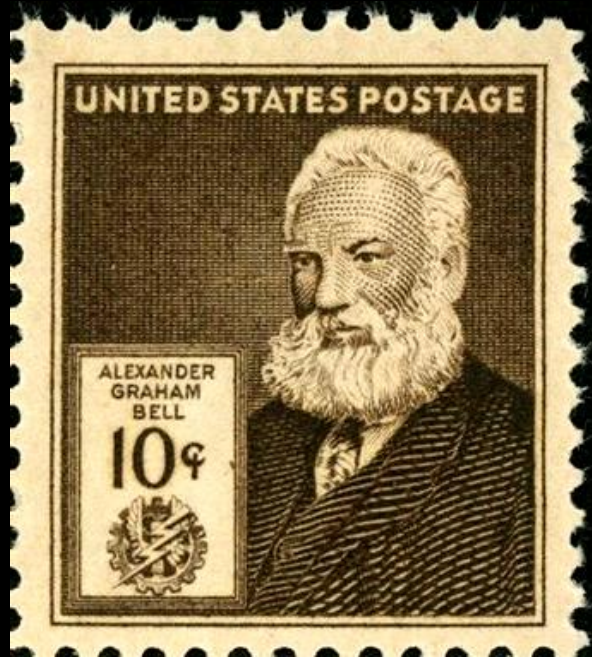
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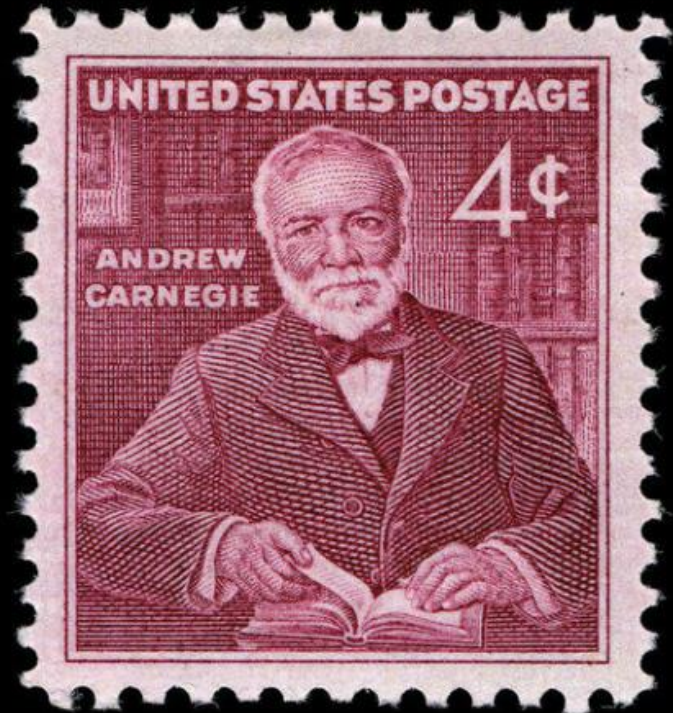


Steel for Railroads,
Bridges, and Buildings

Telephone for Communication



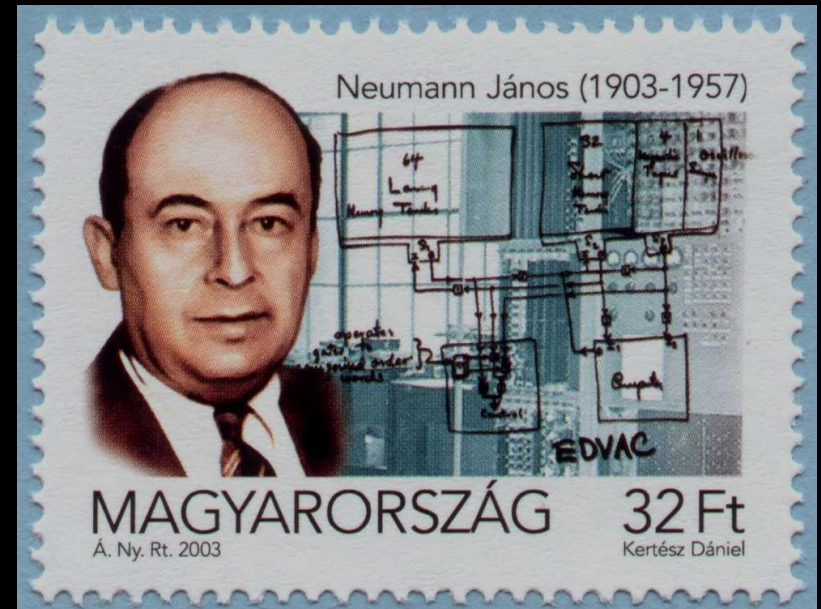
Iconic Bridges to cross rivers



Steel for Railroads,
Bridges, and Buildings



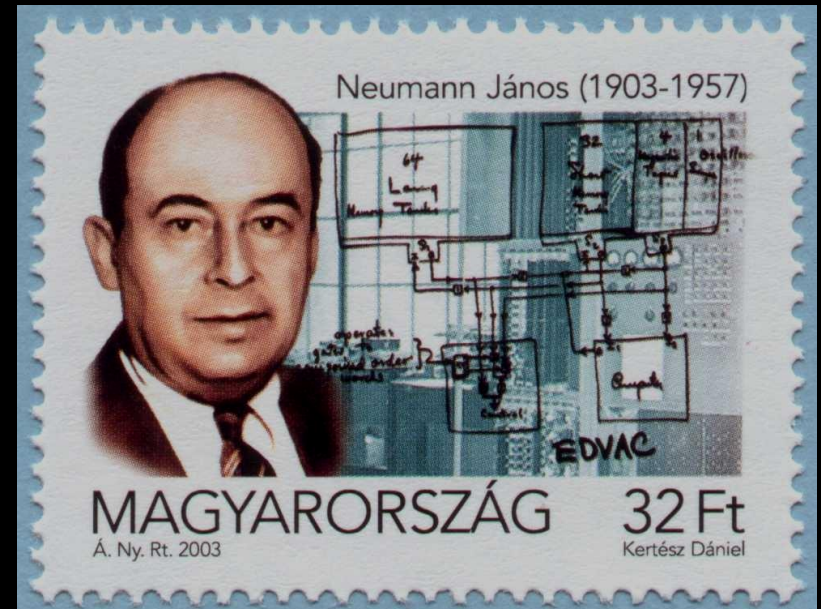
Iconic Bridges to cross rivers



Digital Computer for calculations

Inventors

Thomas Telford	Flat Bridge
Wright Brothers	Flying Machine
Thomas Edison	Centralized Power
Henry Bessemer	Strong Material



Digital Computer for calculations

$$H = \frac{1}{8} qL \frac{L}{d}$$

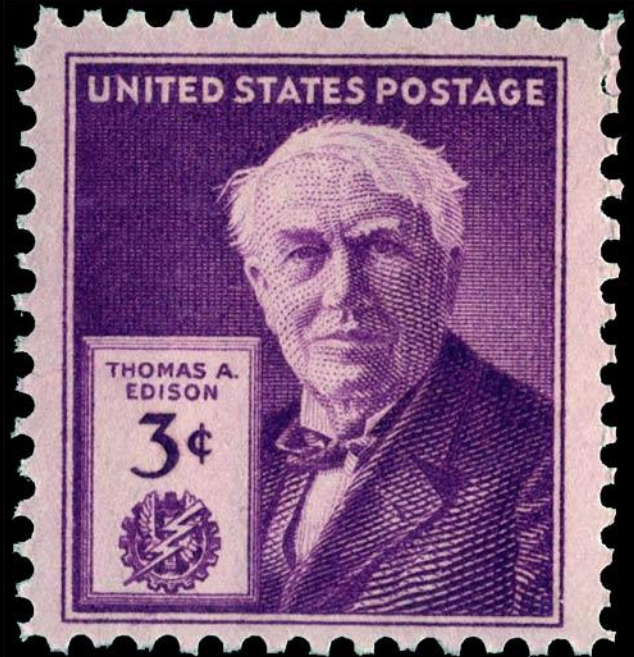
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Thomas Telford	Flat Bridge
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$$L = 0.00257 V^2 C_L A$$

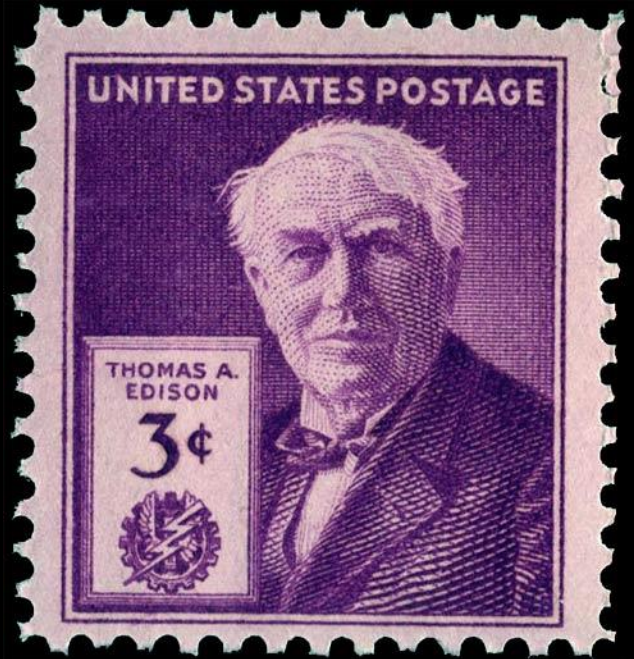
$$H = \frac{1}{8} qL \frac{L}{d}$$



$$P_L = I^2 R$$



$$L = 0.00257 V^2 C_L A$$



$$P_L = I^2 R$$



$$\text{Safety Factor} = \frac{f_B}{f}$$

Partners

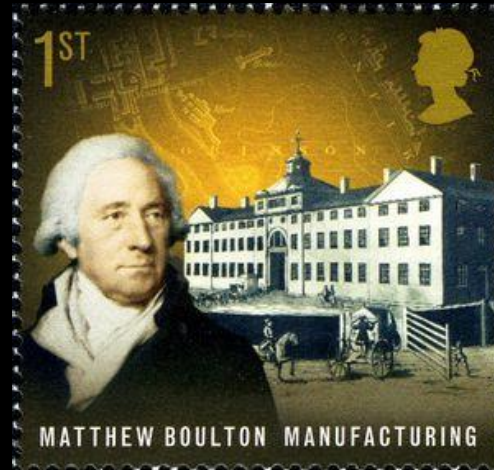
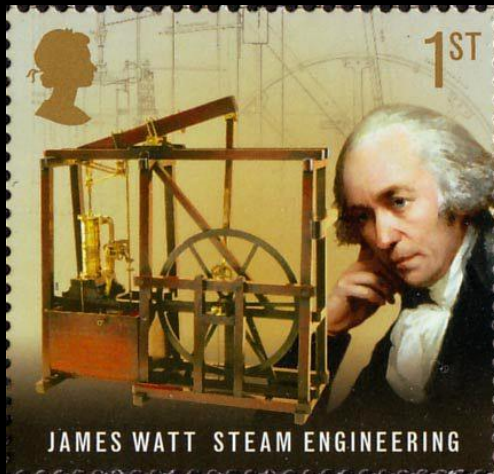
James Watt – Mathew Boulton

Robert Fulton – Robert Livingston

G.W. Goethals – Teddy Roosevelt

ENGINEER

MANUFACTURER



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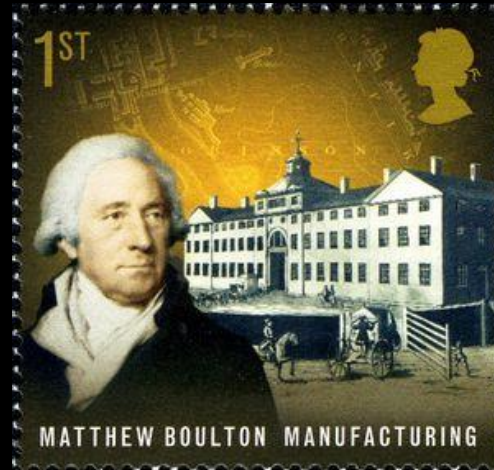
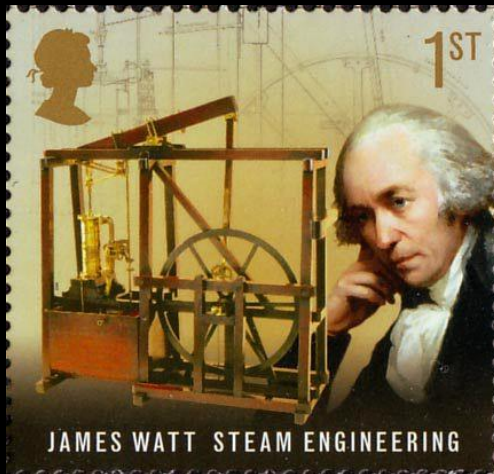
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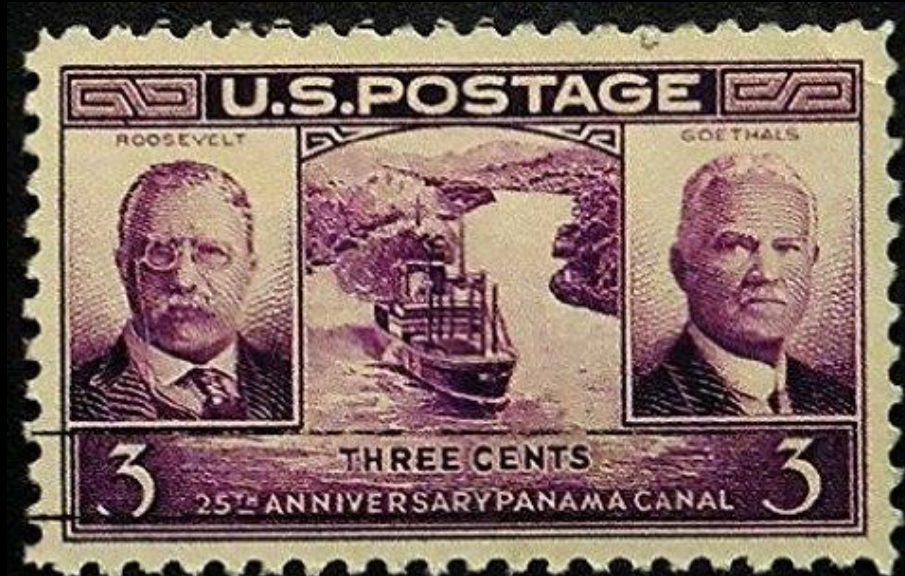


POLITICIAN



POLITICIAN

ENGINEER



ENGINEER



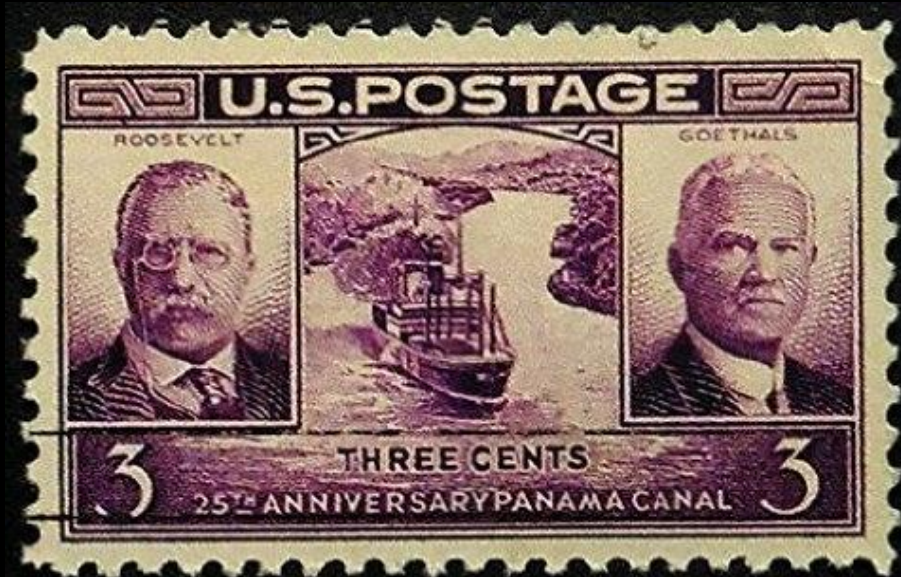
POLITICIAN



Patents

POLITICIAN

ENGINEER



Telephone
Electric Light
Airplane
Radio
Rocket
Transistor
Integrated Circuit

What are positive and negative effects of patents ?

Patents

Telephone
Electric Light

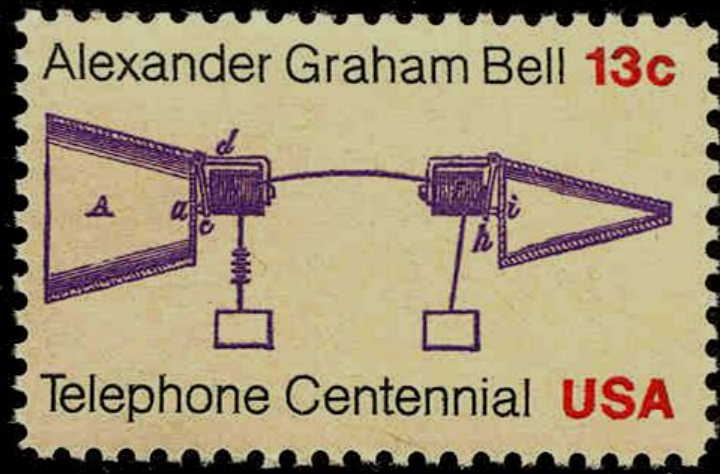
Airplane

Radio

Rocket

Transistor

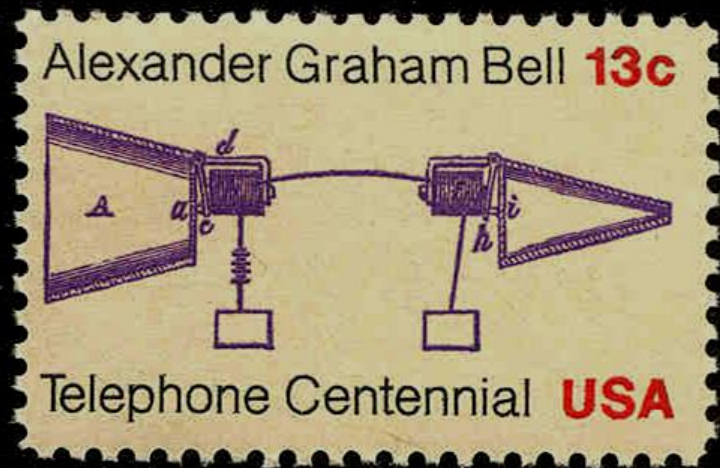
Integrated Circuit



delays competition

Bell captures Edison patents
from Western Union

What are positive and
negative effects of patents ?



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delays competition

“War of the Currents”
Westinghouse (AC) wins



delays competition

WWI – patent suspended in
national interest



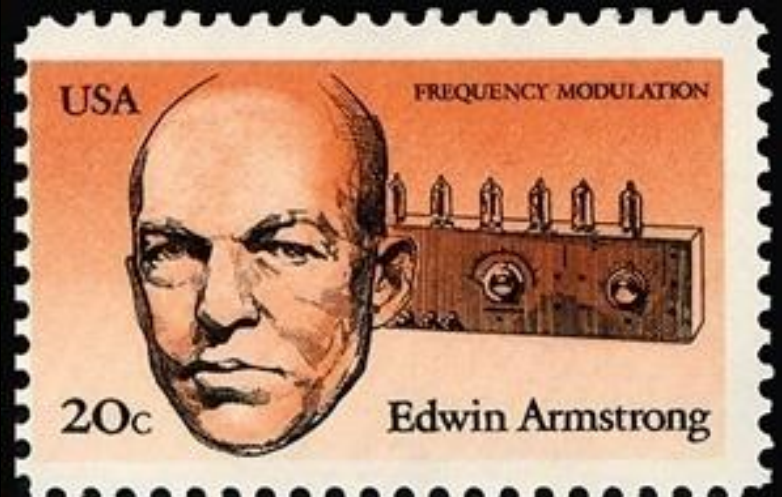
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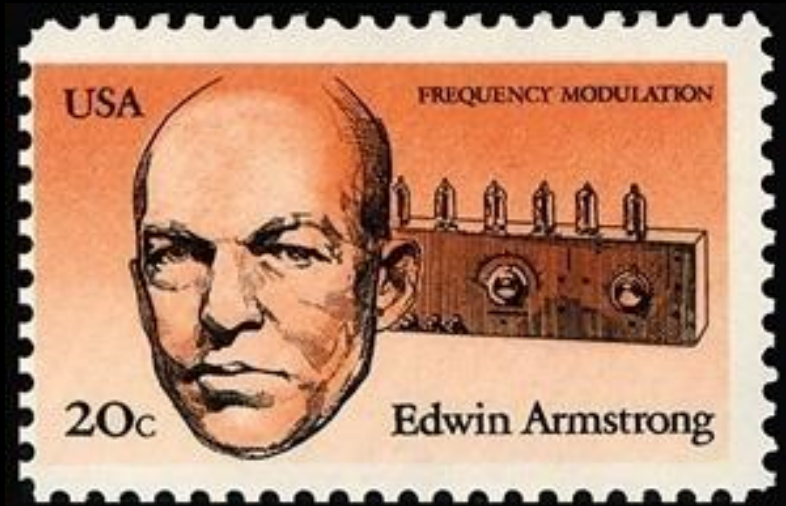
Sarnoff sues – delays FM

Armstrong suicide
Armstrong's widow wins



1964 – 50th Anniversary

Goddard not taken
seriously until after WWII



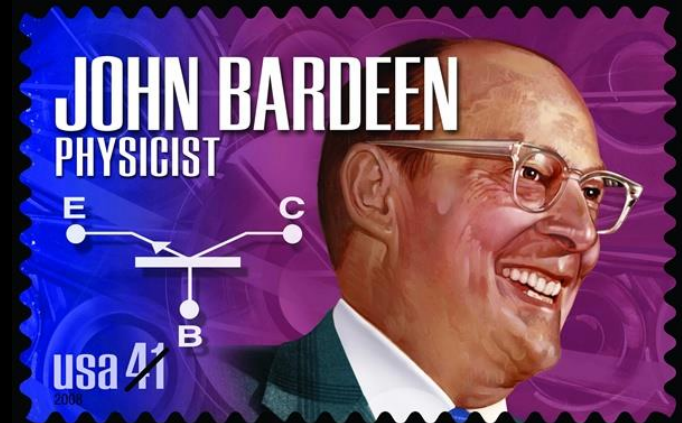
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Bell Telephone Research

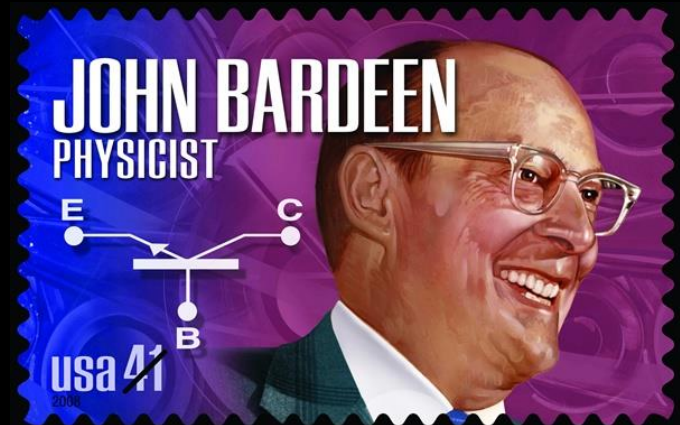
Transistor revolutionizes
electronics industry



Independently invented by Jack Kilby and Robert Noyce, the **integrated circuit** was first available commercially in 1961. It led to smaller, inexpensive, mass-produced electronic circuits, revolutionizing the computer industry.

CELEBRATE THE CENTURY – 1960s

Kilby and Noyce
share credit and revenue



Bell Telephone Research

Transistor revolutionizes
electronics industry

Art and Engineering

Telford
Morse
Ammann



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Kilby and Noyce
share credit and revenue



Elegant bridge replaces the ferry

Art and Engineering

Telford
Morse
Ammann



Intelligence at a distance



Elegant bridge replaces the ferry



Intelligence at a distance



Structural Artist
and Entrepreneur

Public Works Entrepreneurs

Ammann
Norris
Hoover



Structural Artist
and Entrepreneur

Public Works Entrepreneurs

Ammann
Norris
Hoover



TVA – REA architect
Advocate for Public Power



Commerce Secretary
Colorado River Compact



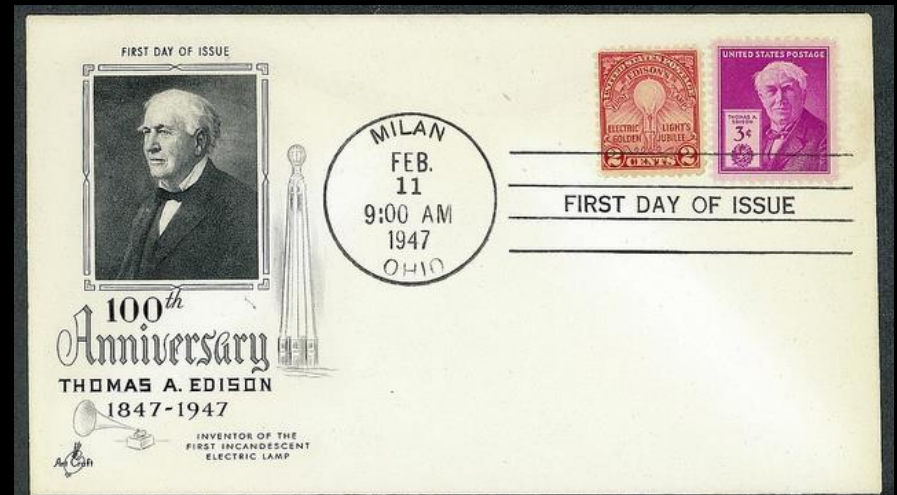
TVA – REA architect
Advocate for Public Power

Focus on Whole System (and Inflexible Pioneers)

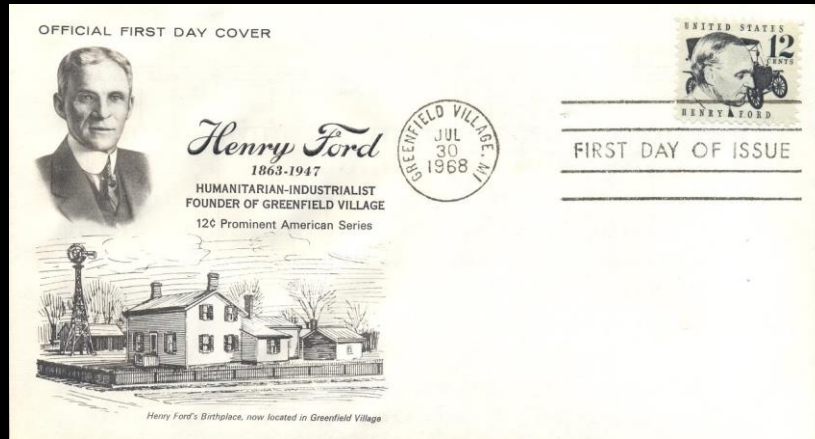
Edison
Ford
Marconi



Commerce Secretary
Colorado River Compact



Competition with Gas Lighting

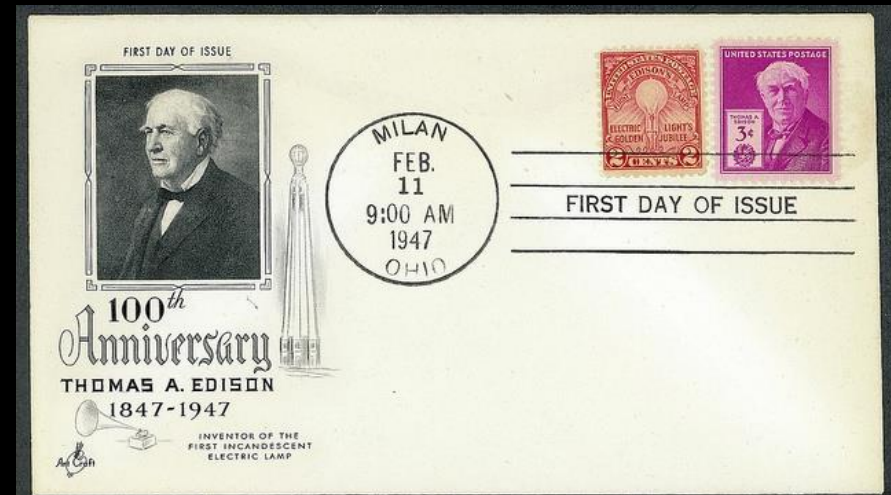


Focus on Whole System (and Inflexible Pioneers)

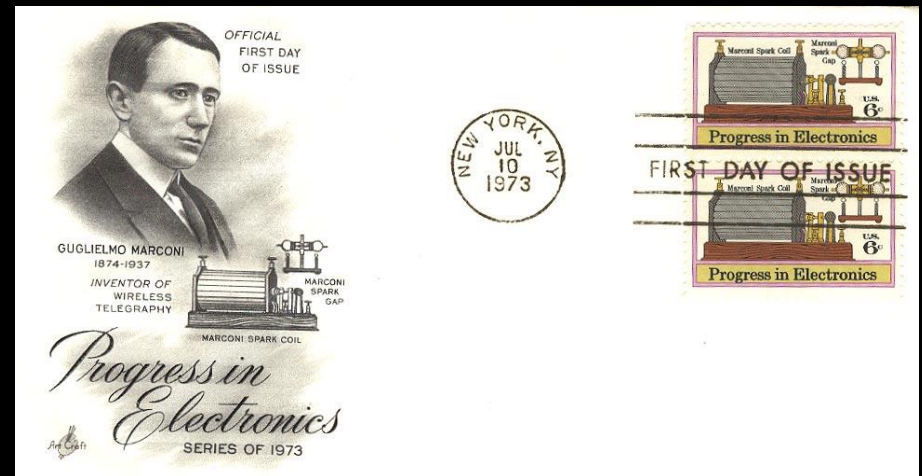
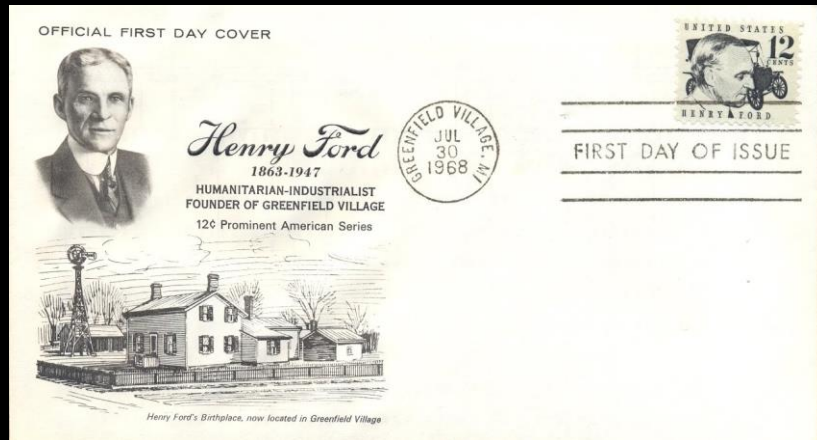
Edison
Ford
Marconi



Assembly Line
Integrated Factory



Competition with Gas Lighting



Assembly Line
Integrated Factory

Global Wireless Network

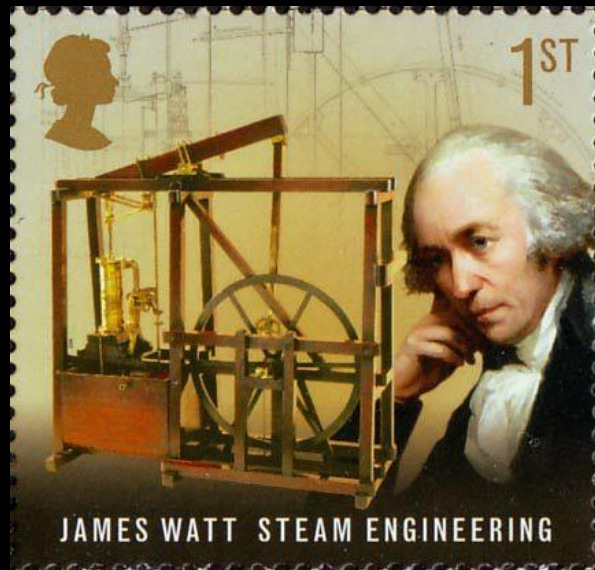
Energy Conversion

Steam Engine

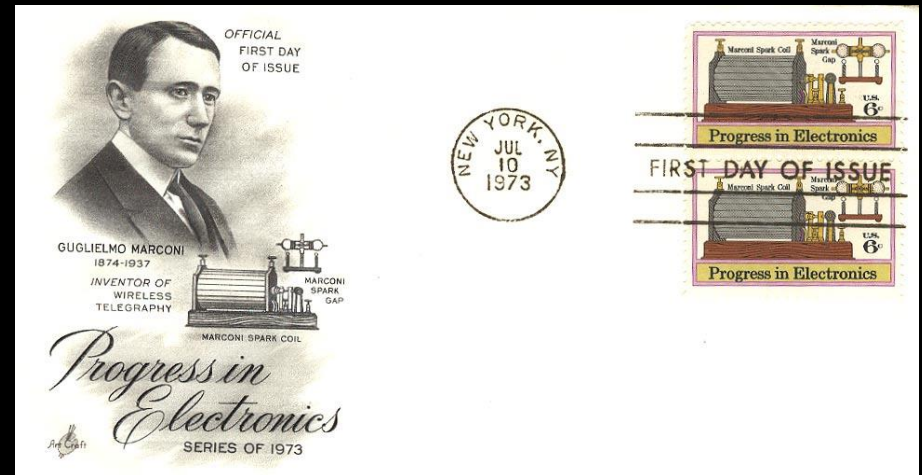
IC Engine

Jet Engine

Rocket Motor



Machine replaces Horse
External Combustion



Global Wireless Network

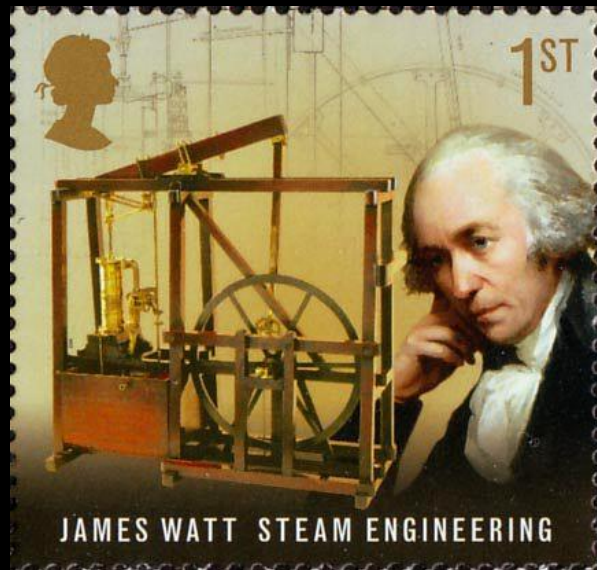
Energy Conversion

Steam Engine

IC Engine

Jet Engine

Rocket Motor



Machine replaces Horse
External Combustion



Compact and Efficient Engine
Internal Combustion



Turbojet Engine
Batch to Continuous



Compact and Efficient Engine
Internal Combustion



Turbojet Engine
Batch to Continuous



Rocket Motor carries own O_2
Thrust in the Vacuum of Space

Regional Remedies

Port Authority
Valley Authority
River Compact

Congested
Depressed
Undeveloped



Port Authority Bridge
Automobiles



Rocket Motor carries own O₂
Thrust in the Vacuum of Space

Regional Remedies

Port Authority
Valley Authority
River Compact

Congested
Depressed
Undeveloped



Port Authority Bridge
Automobiles



Valley Authority Dam
Electric Power



River Compact Dam
Flood Control and Electric Power



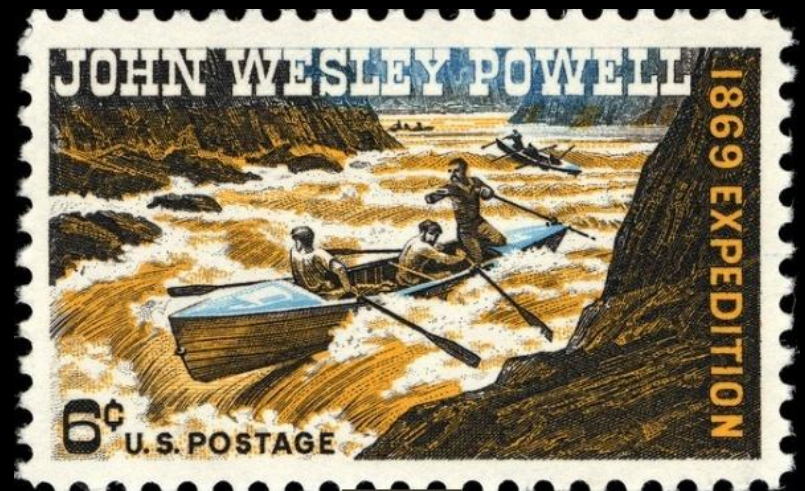
Valley Authority Dam
Electric Power

Daring 'Firsts'

Water
Air
Space



River Compact Dam
Flood Control and Electric Power



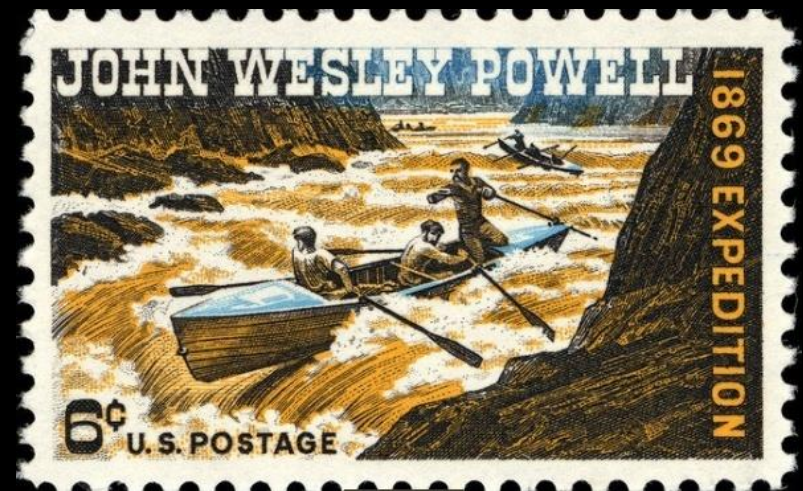
First Trip - Colorado River

Daring 'Firsts'

Water
Air
Space



First Flight - Heavier than Air



First Trip - Colorado River



First Flight - Heavier than Air



Faster than Sound
bullet-shaped rocket plane



First Earth Orbit



Faster than Sound
bullet-shaped rocket plane



First Earth Orbit



First Moon Landing

Transformation of Daily Life

Railroad
Telephone
Electricity
Canal
Automobile
Airplane
Computer



Continent Crossed - 1869
Rails of Iron and Steel



First Moon Landing

Transformation of Daily Life

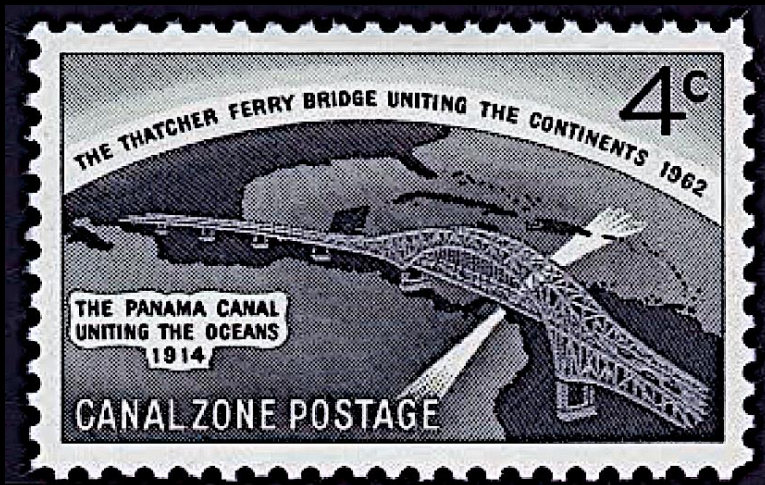
Railroad
Telephone
Electricity
Canal
Automobile
Airplane
Computer



Continent Crossed - 1869
Rails of Iron and Steel



Nation Illuminated – 1879
Continent Crossed – 1915
Wires of Copper



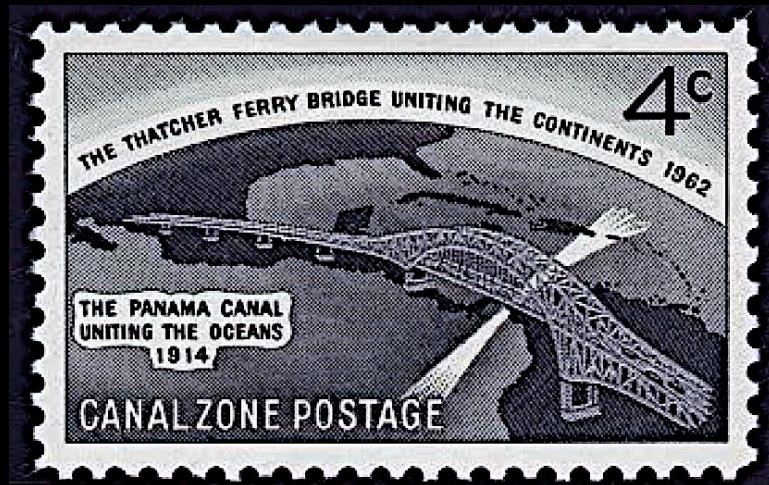
Oceans United - 1914

Dams + Locks of Concrete and Steel



Nation Illuminated – 1879
Continent Crossed – 1915
Wires of Copper





Oceans United - 1914

Dams + Locks of Concrete and Steel



Atlantic Ocean Crossed - 1927

Airplanes of Aluminum
powered by Kerosene



Federal Highway Act - 1956

Cars powered by Gasoline
Roads of Asphalt and Concrete



© USPS 1996

Information Age begins in 1946
Transistors of Silicon



Atlantic Ocean Crossed - 1927
Airplanes of Aluminum
powered by Kerosene



Federal Highway Act - 1956
Cars powered by Gasoline
Roads of Asphalt and Concrete

Innovations

How do they happen?

Why are they important?

Scientific :

science – engineering inspired
engineering – science enabled

Social Process :

context – transformation of
economics
politics
culture

Symbolic :

works of individual geniuses
iconic structures
fast efficient vehicles
high speed networks
strong useful materials



Information Age begins in 1946
Transistors of Silicon



Christian Schussele – “Men of Progress”



Edward Sorel – “People of Progress”

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