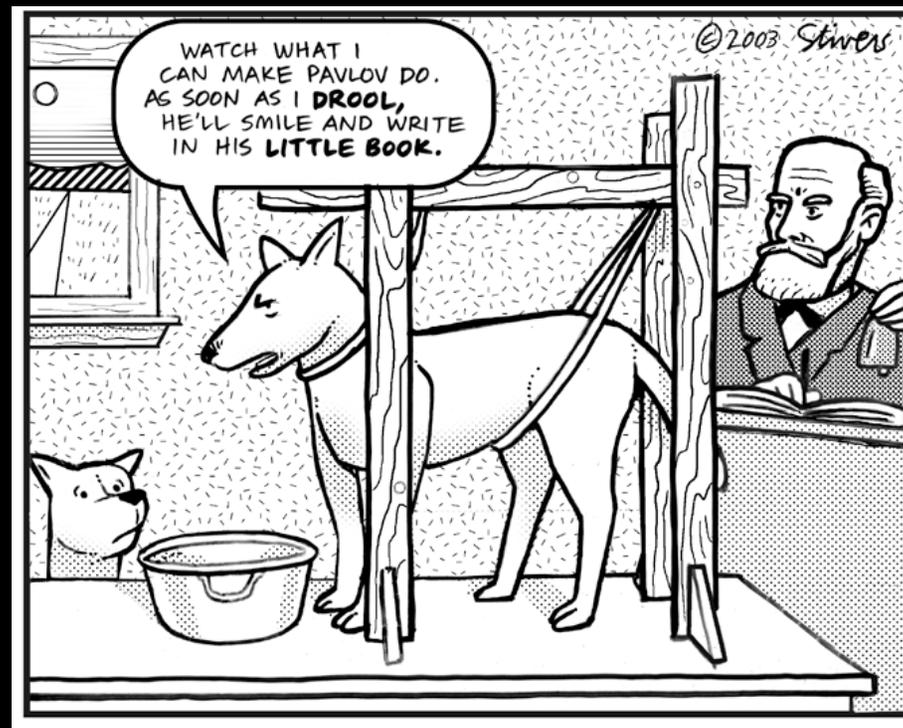


# Classical Conditioning I: Prediction learning



PSY/NEU338: from animal learning to changing people's minds

# decision making

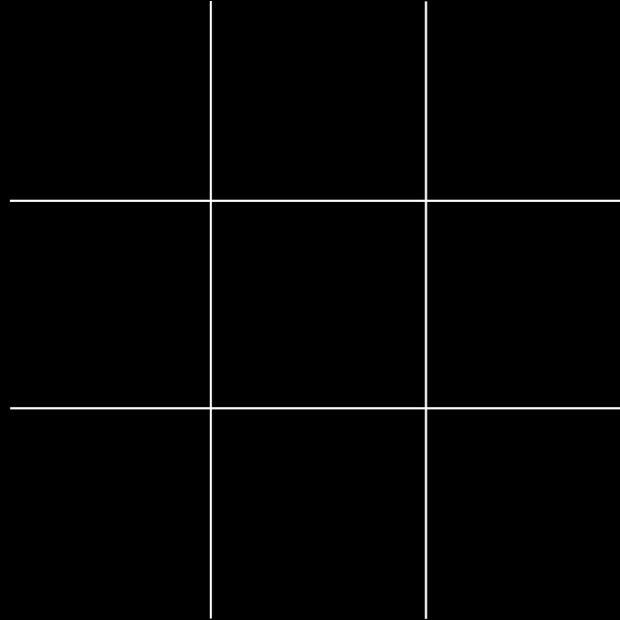


## Why is this hard?

- Reward/punishment may be **delayed**
  - Outcomes may depend on a **series** of actions
- ⇒ “**credit assignment problem**” (Sutton, 1978)

*How does this work? How does the brain solve this problem?*

another example:



how did you solve the credit assignment problem?

# LEARNING

non-temporary change in the behavioral mechanisms engaged in a certain situation

- that results from (repeated) experience with the situation
- and providing the change can't be explained in terms of innate behavioral tendencies of the organism

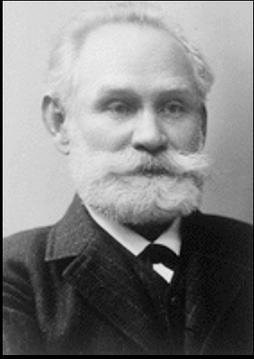
# what should you learn from interaction with the world?

what is going to happen (prediction learning)

what to do about it (action learning)

# Act I: PREDICTIONS

# animals learn predictions



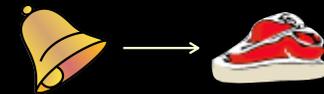
Ivan Pavlov  
(Nobel prize portrait)



pair stimulus



...with significant event



measure anticipatory behavior



Terminology:



= Unconditional Stimulus (US)



= Conditional Stimulus (CS)



= Conditional Response (CR)  
(here, also Unconditional Response; UR)

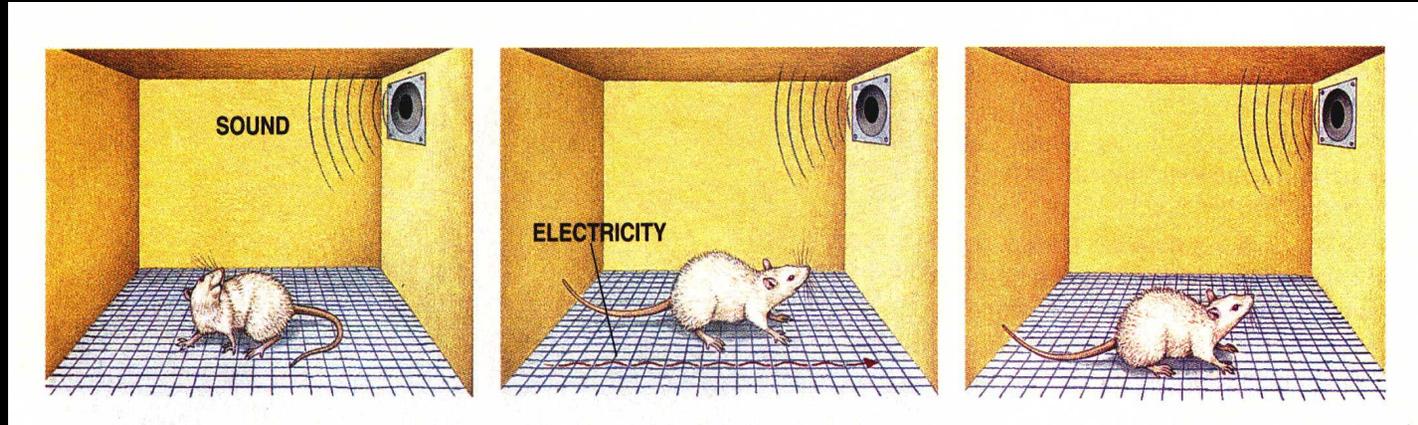
Very general form of learning  
from experience (snails - humans)

# example I: fear conditioning (conditioned suppression)

Habituation (tone)

Conditioning (tone+shock)

Extinction (tone)



CS: Tone, 30 sec

US: Shock, 0.5 sec

CR: Freezing

(ITI = 4 min)

# example 1: fear conditioning (conditioned suppression)



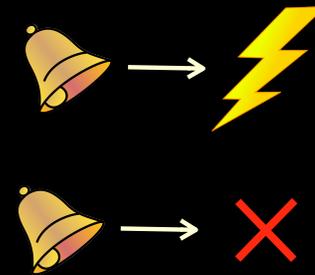
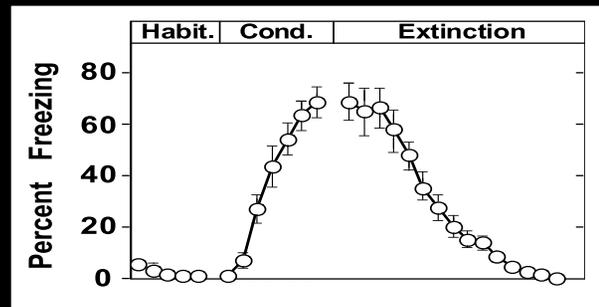
## Example II: pigeon food conditioning



# some non-trivial terminology

- Pavlov called the US a “**reinforcer.**” What does that mean?  = reinforcer
- Purely **operational** definition (makes no assumptions regarding affective value)

- Acquisition
- Extinction



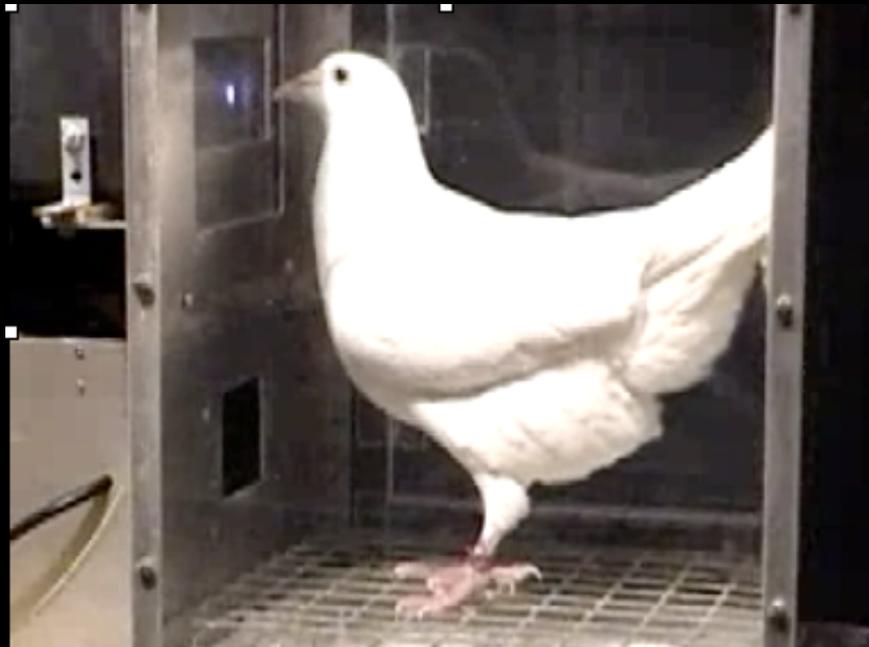
- Predictions are:
  - 1) shaped by **experience**
  - 2) **revealed** by behavior

# Predictions are powerful...



predictions seem to cause behavioral output directly, in a compulsory way

even in light of an “omission schedule”  
(n.b. not Pavlovian)



Williams & Williams (1969) Auto-maintenance in pigeon: Sustained pecking despite contingent nonreinforcement.

# what makes conditioning Pavlovian?

procedurally: Pavlovian/classical conditioning is a learning situation in which the reinforcer *does not depend* on the animal's response

from the animal's point of view: the conditioned response is *unavoidable*, like a *reflex*, not utilitarian or flexible; direct result of a prediction

(e.g., Hershberger (1986) - An approach through the looking glass)

# commonly used Pavlovian procedures

- eye-blink conditioning
- “autoshaping”
- conditioned taste aversion
- conditioned emotional response (fear conditioning; conditioned suppression)
- conditioned place preference

# Pavlovian responses

- most common: approach and withdrawal responses
- in fact: more than one response in every situation (we choose which to measure)
- Homework: examples from daily life: bring with you on Tuesday (3 examples, for each determine the US, CS, UR, CR)

## Summary so far:

- Animals learn predictions — we know this from Pavlovian conditioning
- In Pavlovian conditioning we set up a *predictable* scenario. Animals respond compulsively based on their predictions.
- Animals don't get to choose the CS or US; we don't get to choose their responses.

# How is this relevant to my life?

Learning curves have a characteristic shape.  
Ask yourself: where am I on the learning curve?

A lot of our behaviors are actually (involuntary)  
Pavlovian responses...